All the changes are highlighted in green or ~~red strikethrough~~.

I.8.5.3.2 Derivation process for motion vector components and reference indices

Inputs to this process are:

……

For the derivation of the variables mvL0 and mvL1, refIdxL0 and refIdxL1, as well as predFlagL0 and predFlagL1, the following applies:

* If MergeFlag[ xPb ][ yPb ] is equal to 1~~, the derivation process for luma motion vectors for merge mode as specified in subclause is invoked with the luma location ( xCb, yCb ), the luma location ( xPb, yPb ), the variables nCbS, nPbW, nPbH, and the partition index partIdx as inputs, and the output being the luma motion vectors mvL0, mvL1, the reference indices refIdxL0, refIdxL1, and the prediction list utilization flags predFlagL0 and predFlagL1,, the flag ivpMvFlag, the flag vspModeFlag, the flag subPbMotionFlag, the flag dispDerivedDepthFlag and the variable dispDerivedDepthVal.~~, depending on PartMode and DepthFlag, the following applies:
  + If PartMode is equal to PART\_2Nx2N or DepthFlag is equal to 1, the derivation process for luma motion vectors for merge mode as specified in subclause I.8.5.3.2.1 is invoked with the luma location ( xCb, yCb ), the luma location ( xPb, yPb ), the variables nCbS, nPbW, nPbH, and the partition index partIdx as inputs, and the output being the luma motion vectors mvL0, mvL1, the reference indices refIdxL0, refIdxL1, and the prediction list utilization flags predFlagL0 and predFlagL1, the flag ivpMvFlag, the flag vspModeFlag, the flag subPbMotionFlag, the flag dispDerivedDepthFlag and the variable dispDerivedDepthVal.
  + Otherwise (PartMode is not equal to PART\_2Nx2N and DepthFlag is equal to 0), the derivation process for the base merge candidate list as specified in subclause 8.5.3.2.1 is invoked with the following modifications:
    - "When slice\_type is equal to B, the derivation process for combined bi-predictive merging candidates" is replaced by "When slice\_type is equal to B and numMergeCand is less than 5, the derivation process for combined bi-predictive merging candidates"
    - "temporal luma motion vector prediction in subclause 8.5.3.2.7 is invoked" is replaced by "temporal luma motion vector prediction in subclause I.8.5.3.2.7 is invoked"
* Otherwise, for X being replaced by either 0 or 1 in the variables predFlagLX, mvLX, and refIdxLX, in PRED\_LX, and in the syntax elements PuRefIdxLX and MvdLX, the following applies:

I.8.5.3.2.13 Derivation process for a view synthesis prediction merge candidate

This process is only invoked when PartMode is equal to PART\_2Nx2N.

Inputs to this process are:

* a luma location ( xPb, yPb ) of the top-left sample of the current luma prediction block relative to the top-left luma sample of the current picture,
* two variables nPbW and nPbH specifying the width and the height of the current prediction block

I.8.5.5.2 Derivation process for a disparity sample array

Inputs to this process are:

……

* Otherwise (partIdc is equal to 2), the following applies:
  + ~~The variable minSubBlkSizeFlag is derived as specified in the following:~~ 
    - 1. ~~minSubBlkSizeFlag = ( nPSW % 8 != 0) | | ( nPSH % 8  != 0 ) (‑287)~~
  + ~~Depending on the value of minSubBlkSizeFlag, the following applies:~~
    - ~~If minSubBlkSizeFlag is equal to 1, the following applies:~~ 
      * 1. ~~horSplitFlag = ( nPSH % 8 != 0 ) (‑288)~~
    - ~~Otherwise (minSubBlkSizeFlag is equal to 0), the following applies:~~

xP0 = Clip3( 0, pic\_width\_in\_luma\_samples − 1, xTL ) (I‑289)

* + - * 1. yP0 = Clip3( 0, pic\_height\_in\_luma\_samples − 1, yTL ) (I‑290)
        2. xP1 = Clip3( 0, pic\_width\_in\_luma\_samples − 1, xTL + nPSW − 1 ) (I‑291)
        3. yP1 = Clip3( 0, pic\_height\_in\_luma\_samples − 1, yTL + nPSH  − 1 ) (I‑292)

horSplitFlag = ( refDepPels[ xP0 ][ yP0 ] < refDepPels[ xP1 ][ yP1 ] )  
 = = ( refDepPels[ xP1 ][ yP0 ] < refDepPels[ xP0 ][ yP1] ) ) (I‑293)

* + The variables nSubBlkW and nSubBlkH are modified as specified in the following:
    - 1. nSubBlkW = horSplitFlag ? 8 : 4 (I‑294)

nSubBlkH = horSplitFlag ? 4 : 8