H.8.5.3.2.1

…

2. For N being replaced by A1, B1, B0, A0 and B2, the following applies:

* If N is an element in baseMergeCandList, availableFlagN is set equal to 1.
* Otherwise (N is not an element in baseMergeCandList), availableFlagN is set equal to 0.
* If availableFlagN is equal to 1, and ic\_flag && PicOrderCnt(RefPicList0[ refIdxL0N])!= PicOrderCntVal && PicOrderCnt(RefPicList1[ refIdxL1N]) != PicOrderCntVal, availableFlagN is set equal to 0.

...

3. …

if ic\_flag && slice\_ic\_disable\_merge\_zero\_idx\_flag, the flags availableFlagIvMC and availableIvMCShift are set equal to 0.

…

6. The merging candidate list, extMergeCandList, is constructed as follows:

i = 0

if (ic\_flag && slice\_ic\_disable\_merge\_zero\_idx\_flag)

extMergeCandList[ i++ ] = IvDC

…

8. The merging candidate list, extMergeCandList, is constructed as follows:

if( availableFlagIvDCShift )  
 extMergeCandList[ i++ ] = IvDCShift  
 j = 0  
 while( i < MaxNumMergeCand ) {  
 N = baseMergeCandList[ j++ ]

if( N != A1 && N != B1 && N != B0 && N != A0 && N != B2 )

if(!ic\_flag || PicOrderCnt(RefPicList0[ refIdxL0N]) == PicOrderCntVal || PicOrderCnt(RefPicList1[ refIdxL1N]) == PicOrderCntVal)  
 extMergeCandList[ i++ ] = N  
 }