

# MPEG 104<sup>th</sup> Meeting, Incheon, Korea

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## JCT3V-D0301 AHG 10 : Overview of Algorithmic Intrinsic Complexity Measures

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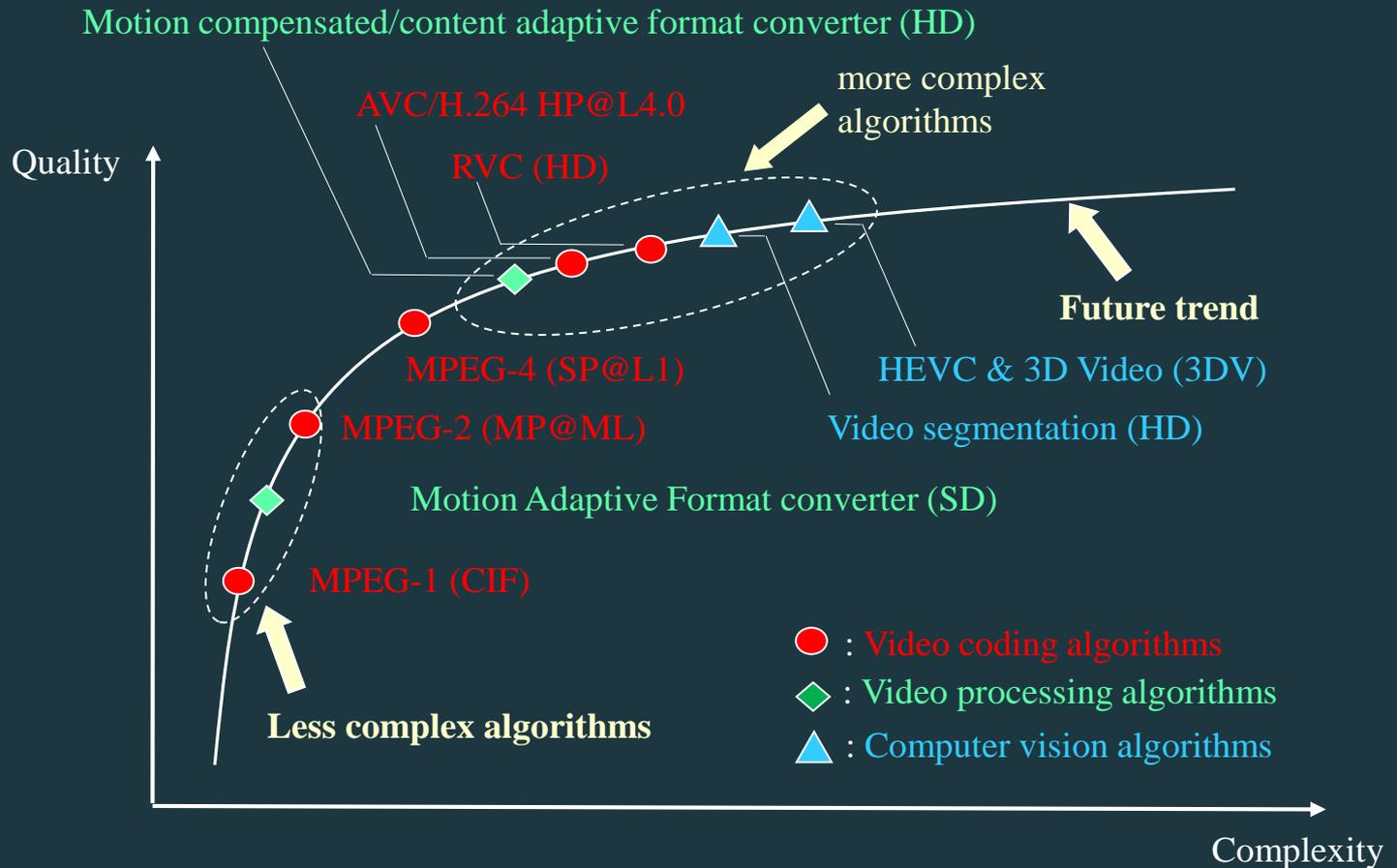
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# Qualitative complexity of visual computing algorithms in MPEG & JVT/JCT



# High level complexity analysis of algorithms

Trend of increasing **complexity of algorithms** described qualitatively :

## 1. More usage of **temporal or motion information**

### – Video Coding

- MPEG-1 has frame mode motion estimation (ME), MPEG-2 added field mode
- MPEG-4 and H.264/AVC uses more temporal information like direct mode
- AVC/H.264 uses more frames for inter mode and also variable block sizes (VBS) ME

## 2. Enhancement of **content adaptivity**

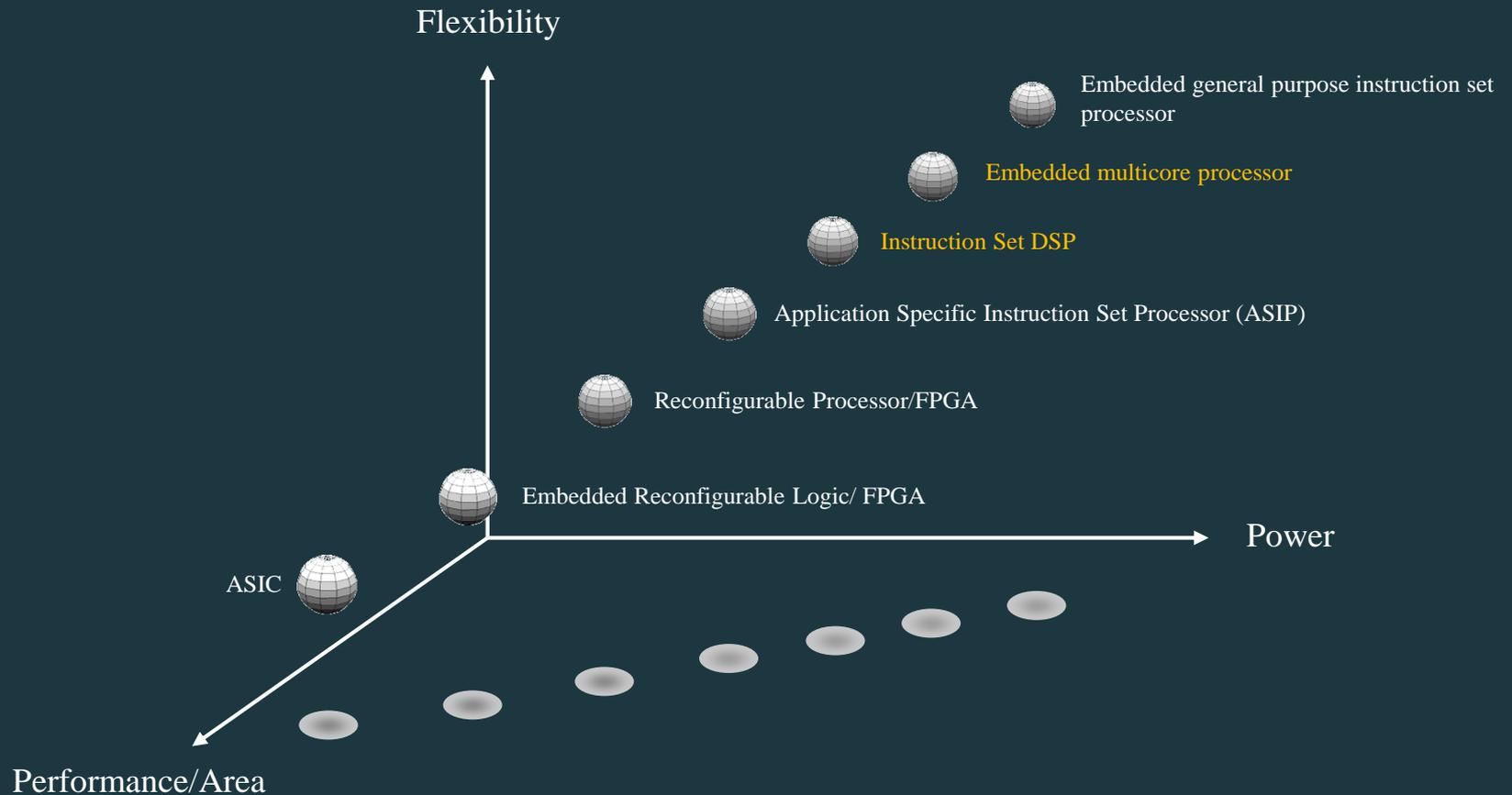
### – Video Coding

- MPEG-4 adapts to reference blocks to the left and top
- H.264/AVC has Context adaptive Variable Length Decoder (VLD), CABAC
- also VBS to fit different content of the image sequences

## 3. More views and depth with also larger **data sizes** and higher range or **data precision**

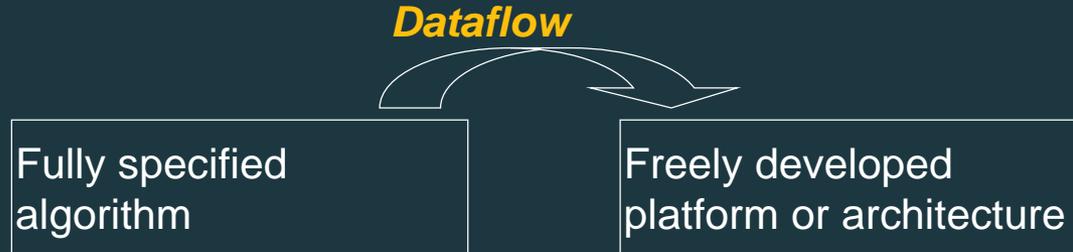
- Resolution went from QCIF to CIF, then from SD to HD and more and more
- Data accuracy went from 8 bits to 10 bits and beyond like 14 or 16(?)
- Now HEVC goes beyond HD and even more

# Spectrum of platforms or architectures



# Generic design scenarios

## Scenario I:



## Scenario II:



## Scenario III:



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# Algorithmic intrinsic complexity analysis

# Complexity metrics (measures)

- The complexity metrics should be:
  - *Transparent to hardware and software implementations*
  - *Indicative of the software, hardware or system architecture requirements*
  - *Known early in the design phase to avoid changes*
  - *Platform independent*
- The complexity metrics to look at are:
  - Number of operations
  - Data storage requirement
  - Data transfer rate
  - Degree of parallelism

# Complexity metrics: number of operation

- This metric calculate the numbers of each type of operation
  - Division
  - Multiplication
  - Addition/subtraction
  - Logical operations
  - Shift
- Operations with constant input and variable input should be differentiated to provide high accuracy
  - $X + Y$  vs.  $X + 5$  ( $X$  and  $Y$  are variables)
  - $X \times Y$  vs.  $X \times 5$  ( $X$  and  $Y$  are variables )
- In addition, the *precision* of each operand should be taken into account, since it can significantly influence complexity

# Complexity metrics: data storage requirement

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- Data storage requirement is transparent to hardware/software but depends on the processing order or dataflow of algorithms.
- It is important to distinguish between:
  - the data storage which is *intrinsic* to the algorithm
  - memory configuration with design constraints
- Data storage requirement of algorithms can be obtained by analyzing the *lifetime* of the required input data.

# Complexity metric: data transfer rate

- It is important to distinguish between **algorithmic intrinsic** and implementation specific information
- **Average bandwidth**
  - The amount of data transferred in one second
  - Algorithm-intrinsic metric
- **Instantaneous or peak bandwidth**
  - The amount of data transferred during a short time unit
  - Architecture-dependent metric
    - Types of data transaction
    - Memory hierarchy
    - Data alignment in memory and bus protocol
    - Datapath architecture.

# Adjacency matrix and Laplacian matrix

Graph



Adjacency matrix  $\mathbf{A}$

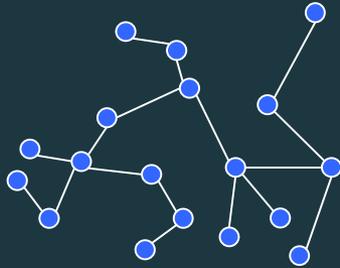
$$\mathbf{A}(i, j) = \begin{cases} 1 & \text{if vertex } i \text{ and vertex } j \text{ are adjacent to each other} \\ 0 & \text{otherwise} \end{cases} \quad \longrightarrow \quad \mathbf{A} = \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix}$$

Laplacian matrix  $\mathbf{L}=\mathbf{D}-\mathbf{A}$ , where  $\mathbf{D}$  is a diagonal matrix where the diagonal elements represents the number of edges connected to that node.

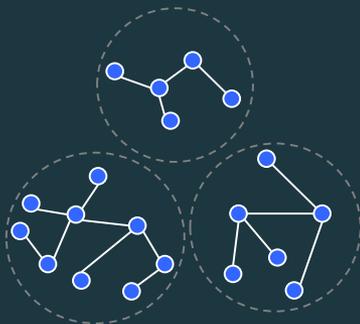
$$\mathbf{L}(i, j) = \begin{cases} \mathbf{D}(i, j) & \text{if } i = j \\ -1 & \text{if } i \neq j \text{ and vertex } i \text{ is adjacent to vertex } j \\ 0 & \text{otherwise} \end{cases} \quad \longrightarrow \quad \mathbf{L} = \begin{bmatrix} 1 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix}$$

# Properties of the spectrum of Laplacian matrix

Connected graph



A graph composed of three connected components



- The Laplacian matrix of a connected graph has only one eigenvalue  $= 0$ .
- If a graph is composed of several connected components, the spectrum of the graph is the union of the spectra of its connected components.
- The number of connected components in the graph is equal to the multiplicities of the 0 eigenvalue of the Laplacian matrix of the graph.

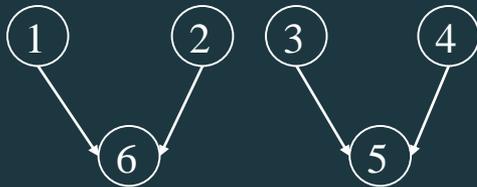
# Extraction of parallelism

## Algorithm

$$O_1 = A_1 + B_1 + C_1 + D_1$$

$$O_2 = A_2 + B_2 + C_2 + D_2$$

## Causation graph

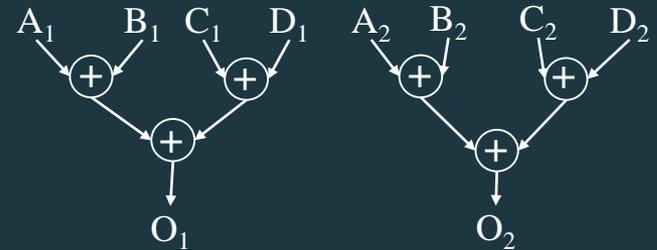


## Spectrum

Eigenvalue: 0, 0, 1, 1, 3, 3

Eigenvector:  $\begin{bmatrix} 1 \\ 1 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}$ ,  $\begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix}$ ,  $\begin{bmatrix} 0 \\ 0 \\ -1 \\ 1 \\ -1 \\ 0 \end{bmatrix}$ ,  $\begin{bmatrix} 1 \\ -1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$ ,  $\begin{bmatrix} 0 \\ 0 \\ 1 \\ -2 \\ 0 \\ 0 \end{bmatrix}$ ,  $\begin{bmatrix} -1 \\ -1 \\ 0 \\ 0 \\ 0 \\ 2 \end{bmatrix}$

## Dataflow diagram



## Laplacian matrix

$$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & -1 \\ 0 & 1 & 0 & 0 & 0 & -1 \\ 0 & 0 & 1 & 0 & -1 & 0 \\ 0 & 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & -1 & -1 & 2 & 0 \\ -1 & -1 & 0 & 0 & 0 & 2 \end{bmatrix}$$

## Parallelism

2 ×   
(Homogeneous)

# Advantages of this approach

- This approach provides a systematic way to quantify the parallelism of algorithms.
- The spectrum of Laplacian matrix of a graph is an invariant of the graph matrix regardless of the ways or orders in which the vertices are labeled .
- Matrices are easier to handle

Graph			
Laplacian matrix	$\begin{bmatrix} 1 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix}$	$\begin{bmatrix} 2 & -1 & -1 \\ -1 & 1 & 0 \\ -1 & 0 & 1 \end{bmatrix}$	$\begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & -1 \\ -1 & -1 & 2 \end{bmatrix}$
Eigenvalue	0 1 3	0 1 3	0 1 3
Eigenvector	$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} \begin{bmatrix} -2 \\ 1 \\ 1 \end{bmatrix}$	$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ -2 \\ 1 \end{bmatrix}$	$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ -2 \end{bmatrix}$

# Some Notes

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- All four complexity measures should be evaluated during complexity assessment
- The data granularity used in the dataflow model during complexity assessment will result in different implementations