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| **Joint Collaborative Team on 3D Video Coding Extension Development**  **of ITU-T SG 16 WP 3 and ISO/IECJTC 1/SC 29/WG 11**  4th Meeting: Incheon, KR, 20–26 Apr. 2013 | Document: JCT3V-Dxxxx |

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| --- | --- | --- | --- |
| *Title:* | **CE6.h related: Removal of Overlap between DMM1 and DMM3** | | |
| *Status:* | Input Document | | |
| *Purpose:* | Proposal | | |
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| *Source:* | LG Electronics, Peking University | | |

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Spec Change:

~~Table ‑29 – Values of wedgePredTexTabIdxBits[ log2PUSize ]~~

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **~~Initialization variable~~** | ~~wedgePredTexTabIdxBits~~ | | | | |
| **~~log2PbSize~~** | ~~2~~ | ~~3~~ | ~~4~~ | ~~5~~ | ~~6~~ |
| **~~Value~~** | ~~6~~ | ~~9~~ | ~~9~~ | ~~9~~ | ~~0~~ |

Table H‑29 – Values of wedgePredTexTabIdxBits[ log2PUSize ]

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Initialization variable** | wedgePredTexTabIdxBits | | | | |
| **log2PbSize** | 2 | 3 | 4 | 5 | 6 |
| **Value** | 4 | 7 | 8 | 8 | 0 |