**Method-1:**

When inter\_pred\_idc[ x0 ][ y0 ] is equal to 1, nPbW is equal to 4, nPbH is equal to 8, and either of CurrPicInList0Flag and CurrPicInList1Flag is equal to 1, and one of the following condition, the variable FourbyEightUniPredFractionalMvInUseforCurrPic is set equal to 1.

* RefIdxL0[ x0 ][  y0 ] is not –1 and MvL0[ x0 ][ y0 ][ 0 ] & 0x03 is not 0
* RefIdxL0[ x0 ][  y0 ] is not –1 and MvL0[ x0 ][ y0 ][ 1 ] & 0x03 is not 0
* RefIdxL1[ x0 ][  y0 ] is not –1 and MvL1[ x0 ][ y0 ][ 0 ] & 0x03 is not 0
* RefIdxL1[ x0 ][  y0 ] is not –1 and MvL1[ x0 ][ y0 ][ 1 ] & 0x03 is not 0

Bitstreams conforming to the screen content coding extensions profiles shall obey the following constraints:

– When chroma\_format\_idc is less than 3, the value of FourbyEightUniPredFractionalMvInUseforCurrPic shall be equal to 0.

**Method-2:**

When inter\_pred\_idc[ x0 ][ y0 ] is equal to 1, nPbW is equal to 4, nPbH is equal to 8, and either of CurrPicInList0Flag and CurrPicInList1Flag is equal to 1, and one of the following condition is true, the variable FourbyEightUniPredFractionalMvyInUseforCurrPic is set equal to 1.

* RefIdxL0[ x0 ][  y0 ] is not –1 and MvL0[ x0 ][ y0 ][ 1 ] & 0x03 is not 0
* RefIdxL1[ x0 ][  y0 ] is not –1 and MvL1[ x0 ][ y0 ][ 1 ] & 0x03 is not 0

Bitstreams conforming to the screen content coding extensions profiles shall obey the following constraints:

– When chroma\_format\_idc is less than 3, the value of FourbyEightUniPredFractionalMvyInUseforCurrPic shall be equal to 0.