

# Non-CE2: Intra block copy and Inter signaling unification

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# Experimental results

## Intra BC and Inter unification

	All Intra			Random Access			Low delay B		
	G/Y	B/U	R/V	G/Y	B/U	R/V	G/Y	B/U	R/V
RGB, text & graphics with motion, 1080p & 720p	0.6%	-0.8%	-0.8%	-1.0%	-2.7%	-2.7%	-1.3%	-2.7%	-2.7%
RGB, mixed content, 1440p & 1080p	0.0%	-0.8%	-0.9%	-0.1%	-1.8%	-1.8%	-0.5%	-2.0%	-2.1%
RGB, Animation, 720p	0.1%	0.1%	0.1%	0.0%	0.1%	-0.1%	0.1%	0.0%	-0.1%
RGB, camera captured, 1080p	0.1%	0.1%	0.1%	-0.2%	-0.1%	-0.1%	0.1%	0.0%	0.0%
YUV, text & graphics with motion, 1080p & 720p	1.0%	-0.3%	-0.5%	-1.0%	-2.6%	-2.9%	-1.3%	-2.8%	-3.1%
YUV, mixed content, 1440p & 1080p	0.3%	-0.8%	-0.9%	-0.2%	-2.1%	-2.2%	-0.8%	-3.3%	-3.2%
YUV, Animation, 720p	0.1%	0.1%	0.1%	0.0%	-0.2%	0.1%	0.1%	-0.1%	0.4%
YUV, camera captured, 1080p	0.1%	0.2%	0.2%	-0.2%	0.0%	0.0%	0.0%	0.1%	0.2%
Enc Time[%]	117%			100%			100%		
Dec Time[%]	104%			94%			100%		

# Experimental results

If BVD is always signalled in  $\frac{1}{4}$  pixel precision in the unification

	All Intra			Random Access			Low delay B		
	G/Y	B/U	R/V	G/Y	B/U	R/V	G/Y	B/U	R/V
RGB, text & graphics with motion, 1080p & 720p	3.4%	1.8%	1.9%	0.4%	-1.5%	-1.5%	-0.7%	-2.1%	-2.1%
RGB, mixed content, 1440p & 1080p	1.5%	0.5%	0.5%	0.7%	-0.9%	-1.0%	-0.1%	-1.6%	-1.9%
RGB, Animation, 720p	0.4%	0.5%	0.4%	0.2%	0.2%	0.1%	0.2%	0.0%	0.1%
RGB, camera captured, 1080p	0.1%	0.1%	0.2%	-0.1%	0.0%	-0.1%	0.1%	0.0%	0.0%
YUV, text & graphics with motion, 1080p & 720p	4.2%	2.9%	2.5%	0.5%	-1.2%	-1.6%	-0.6%	-2.2%	-2.3%
YUV, mixed content, 1440p & 1080p	2.3%	0.9%	0.8%	1.0%	-1.2%	-1.3%	-0.3%	-3.2%	-3.3%
YUV, Animation, 720p	0.7%	0.8%	0.6%	0.2%	0.1%	0.3%	0.2%	0.3%	0.0%
YUV, camera captured, 1080p	0.2%	0.4%	0.3%	-0.1%	0.1%	0.0%	0.0%	0.2%	0.3%
Enc Time[%]	118%			105%			104%		
Dec Time[%]	106%			97%			101%		