

JCTVC-Q0032

Description of Screen Content Coding Technology Proposal by NCTU and ITRI

Chun-Chi Chen, Wen-Hsiao Peng, Hsueh-Ming Hang (NCTU),
Fang-Chu Chen (ITRI), et. al.

- * HM-13.0+RExt-6.0

- * IntraBC Extensions

- Line-based IntraBC
- Pingpong BV predictor (P0217)

- * Palette Coding (based on P0108)

- Major color merging (P0152)
- Sub-row copy above mode

- * Combined IntraBC and Palette Coding

- * Adaptive MV Precision (P0283)

Performance Summary

	Lossy			Lossless		
	AI	RA	LB	AI	RA	LB
RGB, Text & Graphics, 1080p	28.6	17.3	13.7	35.0	34.5	34.6
RGB, Text & Graphics, 720p	14.9	12.3	10.4	15.1	15.4	15.8
RGB, Mixed Content , 1440p	9.5	7.7	10.0	5.5	8.9	9.8
RGB, Mixed Content, 1080p	11.1	8.7	8.0	9.4	11.2	11.4
RGB, Animation, 720p	0.8	1.5	2.3	0.9	7.7	8.2
YUV, Text & Graphics, 1080p	26.3	15.6	10.5	29.3	24.6	22.8
YUV, Text & Graphics, 720p	12.7	10.6	8.2	13.0	10.8	9.9
YUV, Mixed Content , 1440p	9.2	6.6	7.6	4.1	2.4	2.3
YUV, Mixed Content, 1080p	10.5	7.8	6.5	7.8	5.6	5.2
YUV, Animation, 720p	0.6	0.6	0.8	0.5	2.3	2.2
Encoding Time	169%	122%	121%	187%	128%	125%
Decoding Time	103%	86%	115%	99%	111%	114%

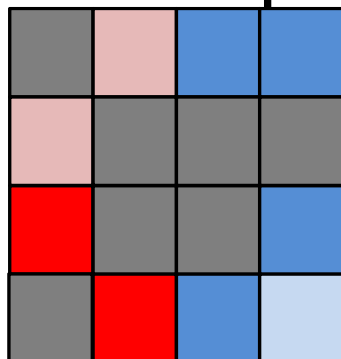
* Pixel Classification (based on IntraBC prediction error)

- If $|\text{error}| < \text{threshold}$, IntraBC prediction & no residual coding
- Otherwise, palette coding for PCM samples ($k=2$)
- Threshold: same as the quant. step size for major color mapping

* Pixel Indexing

- index = 0: IntraBC predicted samples
- index = 1~N: samples with palette coding ($N=1,\dots,3$)

Block Samples

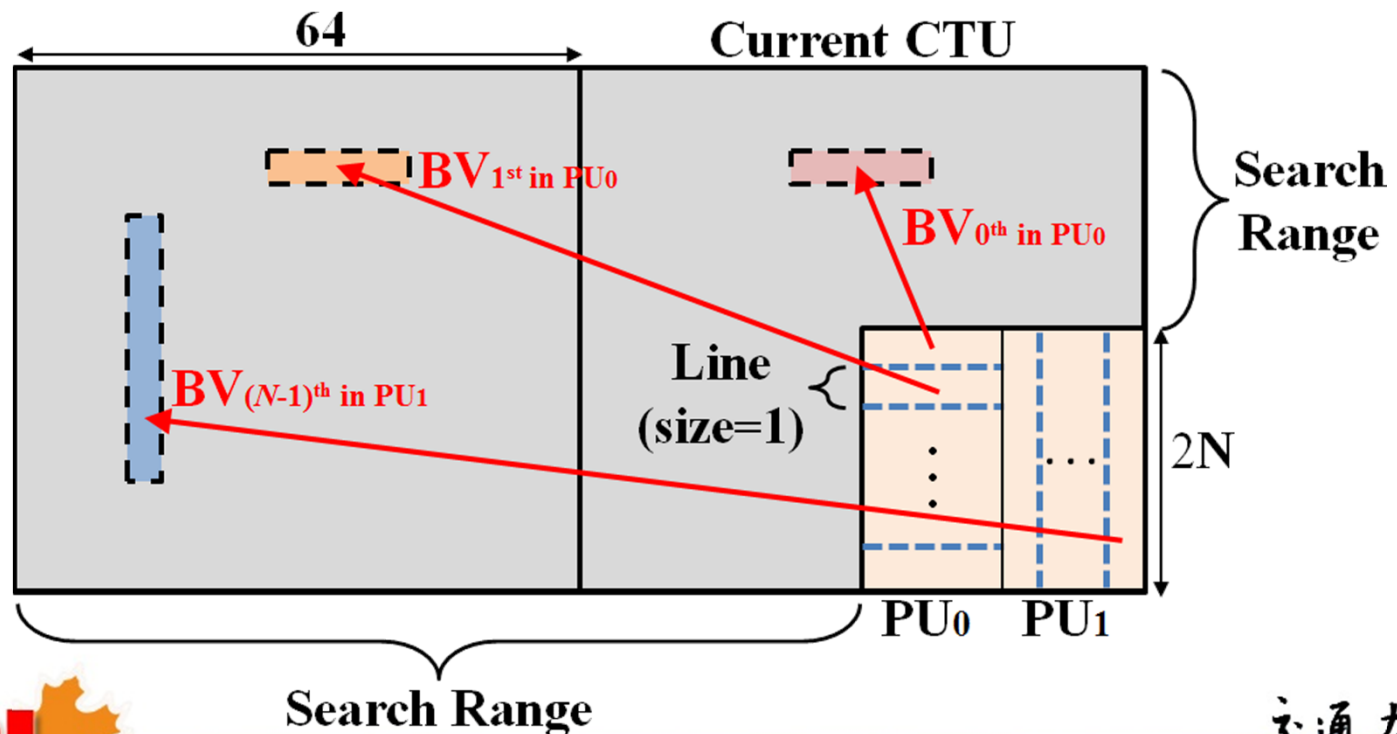


Index Map

1	0	0	0
0	1	2	3
0	1	2	0
1	0	0	0

 Samples with higher prediction errors

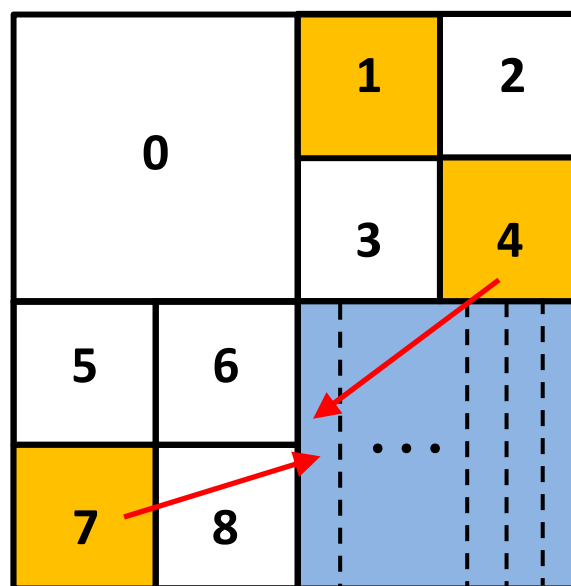
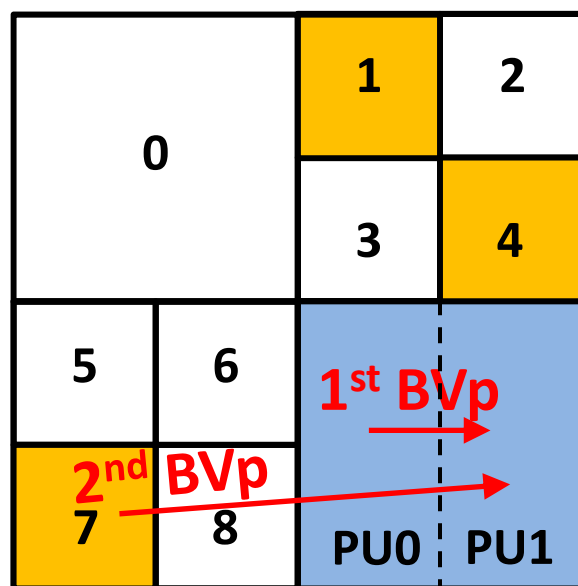
- * Divide a PU horizontally or vertically into lines
- * Perform 2-D line-based IntraBC, with one BV per line shared across different color components
- * Same search area constraint as for HM-13.0+RExt-6.0



* Use the last 2 decoded BVs as predictors (P0217)

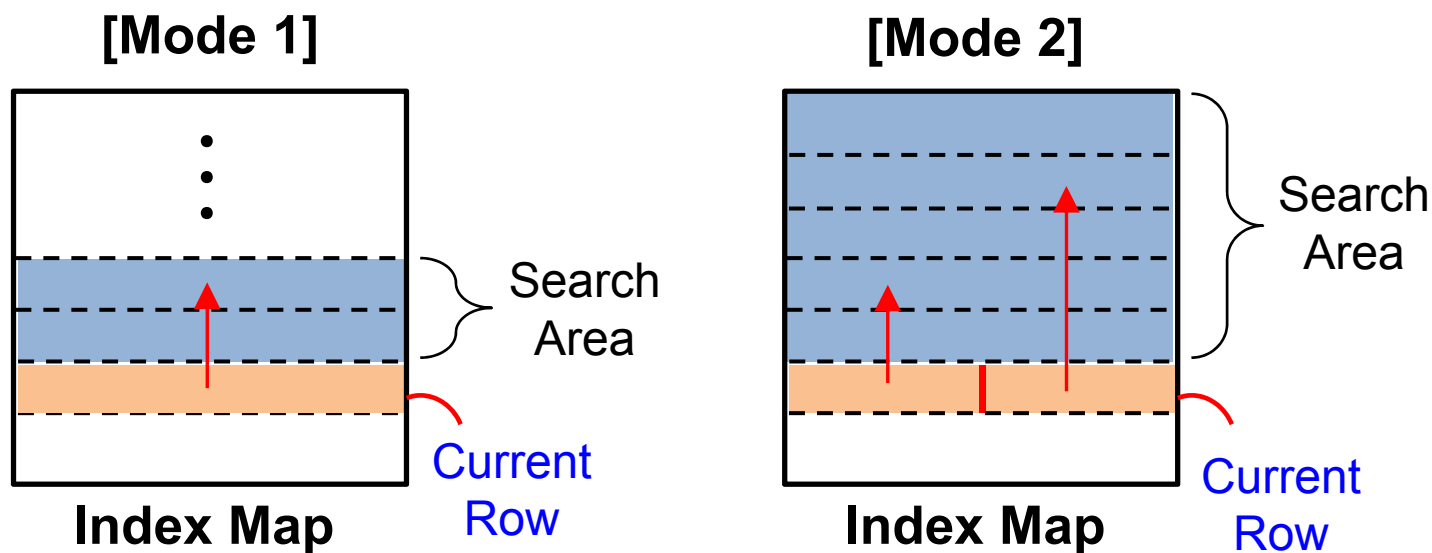
* Initialization process

- Both unavailable: $(-w, 0)$ & $(-2w, 0)$
- Only one available: the other initialized as $(-w, 0)$
- w is the current CU's width



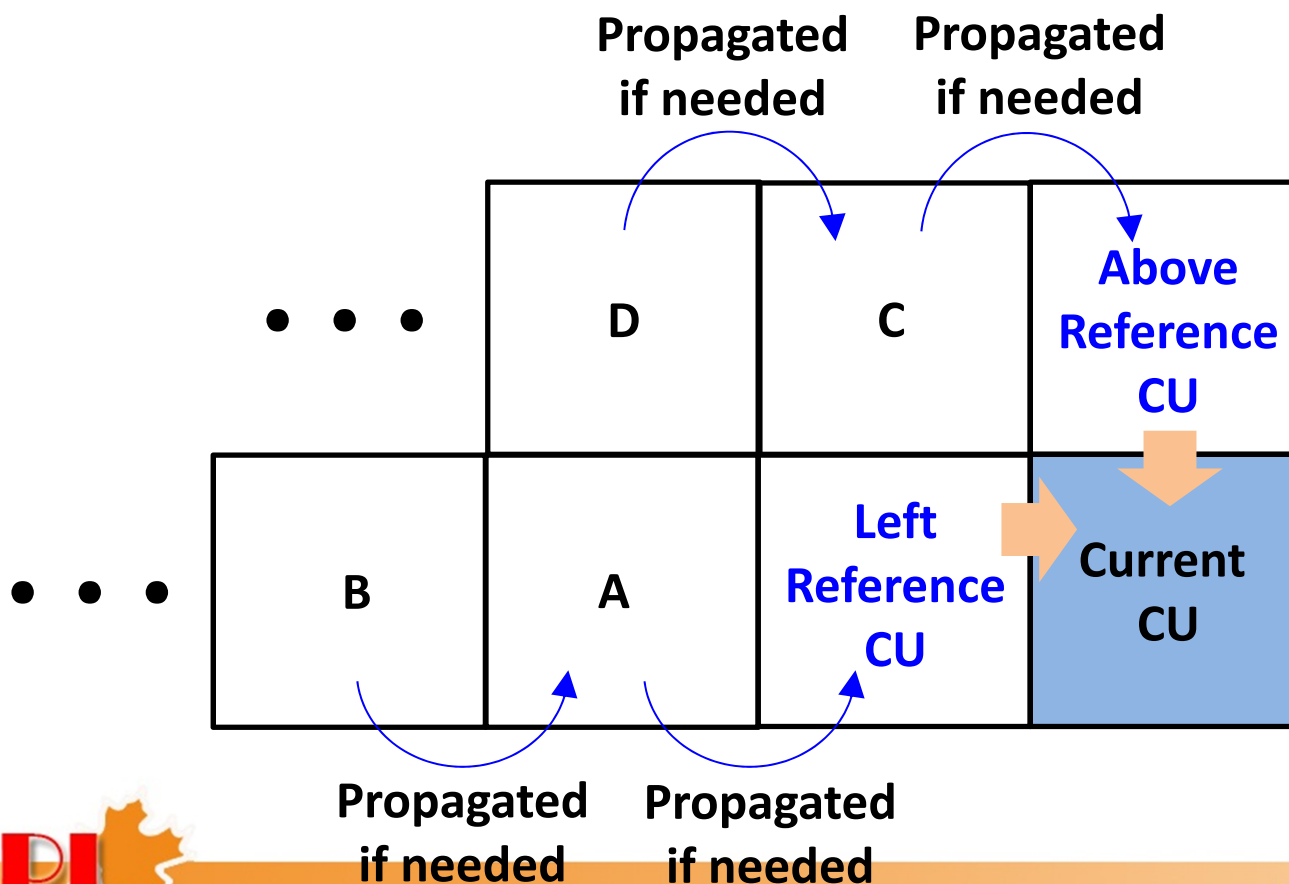
 IntraBC PU

- * **Mode 1:** Copy from one of the last two above rows
- * **Mode 2:** Split a row equally into two segments, each coded independently either with normal mode or extended copy above mode which includes all its above rows as candidates for copying



Major Color Merging & Propagation

- * Infer major colors from either left or above CU (P0152)
- * When unavailable, propagate major colors from the first available CU to the left of the reference CU (P0096)



- * One flag at CU level to indicate its use
- * Truncate to integer-precision by rounding to zero
 - Both MVp and MVd for MVd coding
 - Merged MVs for merge mode

- * Enlarge IntraBC search area to cover the entire frame
- * Only 1-D search in the extended search area

Lossy Results	Without Extension			With Extension		
	AI	RA	LB	AI	RA	LB
RGB, Text & Graphics, 1080p	28.6	17.3	13.7	39.3	25.8	21.2
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RGB, Mixed Content , 1440p	9.5	7.7	10.0	19.3	14.0	13.6
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YUV, Text & Graphics, 1080p	26.3	15.6	10.5	37.5	24.0	18.1
YUV, Text & Graphics, 720p	12.7	10.6	8.2	20.0	16.1	11.9
YUV, Mixed Content , 1440p	9.2	6.6	7.6	19.9	14.1	11.6
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Encoding Time	169%	122%	121%			
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- * Major changes/improvements to HM-13.0+RExt-6.0
 - Line-based IntraBC
 - Palette coding with sub-row copy above mode
 - Combined IntraBC and palette coding
- * The first two are conceptually similar to applying 1-D string matching to prediction and index map coding
- * The combination of IntraBC and palette coding provides interesting gains
- * We recommend further study of these tools in the context of CEs/TEs