

# **JCTVC-N0210**

## **ADAPTATION PARAMETER SET FOR SHVC**

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# Introduction

- APS was used to carry picture level adaptive data (ALF/SAO)
- APS is a good match to convey parameters
  - Frequently changed picture level parameters
  - Keep slice header syntax intact
  - Enable parallelism of BL codec, inter-layer processing and EL codec operations
- APS parameters
  - Inter-layer adaptive filtering coefficients
  - Sample and motion prediction syntax elements

# Proposed APS syntax structure and semantics

aps_rbsp( ) {	Descriptor
<b>aps_pic_order_cnt_lsb</b>	u (4)
inter_layer_information()	
<b>aps_extension_flag</b>	u (1)
if( aps_extension_flag )	
while( more_rbsp_data( ) )	
<b>aps_extension_data_flag</b>	u (1)
rbsp_trailing_bits( )	
}	

- **aps\_pic\_order\_cnt\_lsb** identifies the picture to which the inter layer processing information in the current adaptation parameter set is associated.
- **aps\_extension\_flag** equal to 0 specifies that no **aps\_extension\_data\_flag** syntax elements are present in the adaptation parameter set RBSP syntax structure. **aps\_extension\_flag** shall be equal to 0 in bitstreams conforming to this Recommendation | International Standard. The value of 1 for **aps\_extension\_flag** is reserved for future use by ITU-T | ISO/IEC. Decoders shall ignore all data that follow the value 1 for **aps\_extension\_flag** in an **aps\_extension\_flag** parameter set NAL unit.
- **aps\_extension\_data\_flag** may have any value. Its value does not affect decoder conformance to profiles specified in this Recommendation | International Standard.

# APS for Chroma Sample Enhancement Filter (SCE3.4)

<b>inter_layer_information ( ) {</b>	<b>Descriptor</b>
<b>chroma_cb_filtering_flag</b>	u (1)
if (chroma_cb_filtering_flag) {	
for (i = 0; i < number_of_coefficients; i++)	
<b>chroma_cb_filter_coefficients[i]</b>	u (4)
<b>chroma_cb_scaling_factor_abs_minus1</b>	u (10)
<b>chroma_cb_scaling_factor_sign</b>	u (1)
<b>chroma_cb_shifting</b>	u (5)
}	
<b>chroma_cr_filtering_flag</b>	u (1)
if (chroma_cr_filtering_flag) {	
<b>chroma_filter_identical_flag</b>	
if (chroma_filter_identical_flag == 0) {	
for (i = 0; i < number_of_coefficients; i++)	
<b>chroma_cr_filter_coefficients[i]</b>	u (4)
<b>chroma_cr_scaling_factor_abs_minus1</b>	u (10)
<b>chroma_cr_scaling_factor_sign</b>	u (1)
<b>chroma_cr_shifting</b>	u (5)
}	
}	
}	

# APS for sample/motion prediction syntax

inter_layer_information ( ) {	Descriptor
NumActiveRefLayerPics = 0	
<b>inter_layer_pred_enabled_flag</b>	u(1)
if( inter_layer_pred_enabled_flag ) {	
<b>num_inter_layer_ref_pics_minus1</b>	u(v)
NumActiveRefLayerPics = num_inter_layer_ref_pics_minus1 + 1	
for( i = 0; i < NumActiveRefLayerPics; i++ )	
<b>inter_layer_pred_layer_idc[ i ]</b>	u(v)
}	
if(NumActiveRefLayerPics > 0 )	
<b>inter_layer_sample_pred_only_flag</b>	u(1)
if( nuh_layer_id > 0 )	
<b>alt_collocated_indication_flag</b>	u(1)
if( alt_collocated_indication_flag )	
<b>collocated_ref_layer_idx</b>	ue(v)
else {	
if( slice_type == B )	
<b>collocated_from_l0_flag</b>	u(1)
if( ( collocated_from_l0_flag && num_ref_idx_l0_active_minus1 > 0 )    ( !collocated_from_l0_flag && num_ref_idx_l1_active_minus1 > 0 ) )	
<b>collocated_ref_idx</b>	ue(v)
}	
}	

# Simulation Results (anchor SHM2.0)

	AI HEVC 2x			AI HEVC 1.5x		
	Y	U	V	Y	U	V
Class A	-0.9%	-7.8%	-6.2%			
Class B	-0.8%	-6.3%	-8.4%	-0.7%	-8.2%	-10.4%
<b>Overall (Test vs Ref)</b>	-0.9%	-6.8%	-7.8%	-0.7%	-8.2%	-10.4%
<b>Overall (Test vs single layer)</b>	11.8%	7.3%	6.1%	9.7%	1.1%	-1.1%
<b>Overall (Ref vs single layer)</b>	12.8%	14.9%	14.6%	10.5%	9.8%	9.3%
<b>EL only (Test vs Ref)</b>	-1.6%	-8.0%	-8.9%	-2.2%	-11.2%	-13.6%
Enc Time[%]		114.3%			108.8%	
Dec Time[%]		111.0%			104.5%	
BL Match		Matched			Matched	

	RA HEVC 2x			RA HEVC 1.5x			RA HEVC SNR		
	Y	U	V	Y	U	V	Y	U	V
Class A	-0.5%	-11.3%	-7.7%				-0.4%	-9.0%	-5.2%
Class B	-0.3%	-8.1%	-9.7%	-0.3%	-10.4%	-11.9%	-0.3%	-7.6%	-8.2%
<b>Overall (Test vs Ref)</b>	-0.4%	-9.0%	-9.1%	-0.3%	-10.4%	-11.9%	-0.3%	-8.0%	-7.4%
<b>Overall (Test vs single layer)</b>	18.8%	20.9%	20.4%	15.9%	15.7%	14.6%	14.0%	21.4%	24.6%
<b>Overall (Ref vs single layer)</b>	19.2%	33.3%	32.0%	16.2%	28.8%	29.1%	14.4%	32.1%	34.1%
<b>EL only (Test vs Ref)</b>	-0.6%	-9.7%	-9.7%	-0.7%	-11.8%	-13.3%	-0.6%	-8.9%	-8.1%
Enc Time[%]		118.2%			123.9%			126.3%	
Dec Time[%]		124.2%			129.5%			132.1%	
BL Match		Matched			Matched			Matched	

	LD-B HEVC 2x			LD-B HEVC 1.5x			LD-B HEVC SNR		
	Y	U	V	Y	U	V	Y	U	V
Class A	-0.2%	-9.9%	-5.8%				-0.3%	-7.9%	-5.0%
Class B	-0.2%	-5.1%	-6.6%	-0.2%	-8.1%	-10.7%	-0.2%	-5.6%	-6.7%
<b>Overall (Test vs Ref)</b>	-0.2%	-6.5%	-6.4%	-0.2%	-8.1%	-10.7%	-0.3%	-6.3%	-6.2%
<b>Overall (Test vs single layer)</b>	28.3%	29.5%	30.8%	24.6%	22.5%	21.8%	24.0%	26.1%	30.7%
<b>Overall (Ref vs single layer)</b>	28.5%	39.0%	39.7%	24.8%	33.0%	35.9%	24.3%	34.7%	39.5%
<b>EL only (Test vs Ref)</b>	-0.3%	-6.7%	-6.5%	-0.4%	-8.7%	-11.3%	-0.4%	-6.8%	-6.7%
Enc Time[%]		108.1%			105.0%			103.7%	
Dec Time[%]		109.2%			108.5%			105.3%	
BL Match		Matched			Matched			Matched	

- We thank Huawei for cross-checking the results

# Simulation results (anchor SCE3.4.1)

	AI HEVC 2x			AI HEVC 1.5x		
	Y	U	V	Y	U	V
Class A	0.0%	0.0%	0.0%			
Class B	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
<b>Overall (Test vs Ref)</b>	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
<b>Overall (Test vs single layer)</b>	11.8%	7.3%	6.1%	9.7%	1.1%	-1.1%
<b>Overall (Ref vs single layer)</b>	11.8%	7.3%	6.1%	9.7%	1.1%	-1.1%
<b>EL only (Test vs Ref)</b>	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
BL Match	Matched			Matched		

	RA HEVC 2x			RA HEVC 1.5x			RA HEVC SNR		
	Y	U	V	Y	U	V	Y	U	V
Class A	0.0%	0.0%	0.0%				0.0%	0.0%	0.0%
Class B	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
<b>Overall (Test vs Ref)</b>	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
<b>Overall (Test vs single layer)</b>	18.8%	20.9%	20.4%	15.9%	15.7%	14.6%	14.0%	21.4%	24.6%
<b>Overall (Ref vs single layer)</b>	18.7%	20.9%	20.4%	15.8%	15.7%	14.5%	14.0%	21.4%	24.6%
<b>EL only (Test vs Ref)</b>	0.1%	0.0%	0.0%	0.1%	0.1%	0.1%	0.0%	0.0%	0.0%
BL Match	Matched			Matched			Matched		

	LD-B HEVC 2x			LD-B HEVC 1.5x			LD-B HEVC SNR		
	Y	U	V	Y	U	V	Y	U	V
Class A	0.0%	0.0%	0.0%				0.0%	0.0%	0.0%
Class B	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
<b>Overall (Test vs Ref)</b>	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
<b>Overall (Test vs single layer)</b>	28.3%	29.5%	30.8%	24.6%	22.5%	21.8%	24.0%	26.1%	30.7%
<b>Overall (Ref vs single layer)</b>	28.2%	29.4%	30.8%	24.5%	22.4%	21.7%	24.0%	26.1%	30.7%
<b>EL only (Test vs Ref)</b>	0.0%	0.0%	0.0%	0.1%	0.1%	0.1%	0.0%	0.0%	0.0%
BL Match	Matched			Matched			Matched		

# Conclusion

- Adaptation Parameter Set (APS) is a good carriage to convey picture level adaptive parameters
  - Keep the existing PPS and slice header intact
  - Achieve additional parallelism for codec operations
  - No additional cost for single slice per picture, more saves for multiple slices per picture
- Suggest to adopt APS into SHVC