

**JCTVC-H0280 CE10.2.1:**  
**Reducing one pixel line buffer by modified  
deblocking filter for horizontal LCU boundaries**

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- Proposed method
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# Summary

- This contribution presents modified vertical filtering with reading 3 pixels and writing 2 pixels (R3W2) in deblocking
  - In HM5.0:
    - R4W3 filtering is applied to all boundaries
  - In this proposal:
    - R3W2 filtering is applied to only horizontal boundaries
    - R4W3 filtering is applied to the rest boundaries
- This proposal can save one pixel line buffer for deblocking filter
- BD-bitrates and subjective quality are kept the same level as HM5.0
  - Average BD-bitrates show 0.0% in all conditions with unchanged runtime

# Introduction

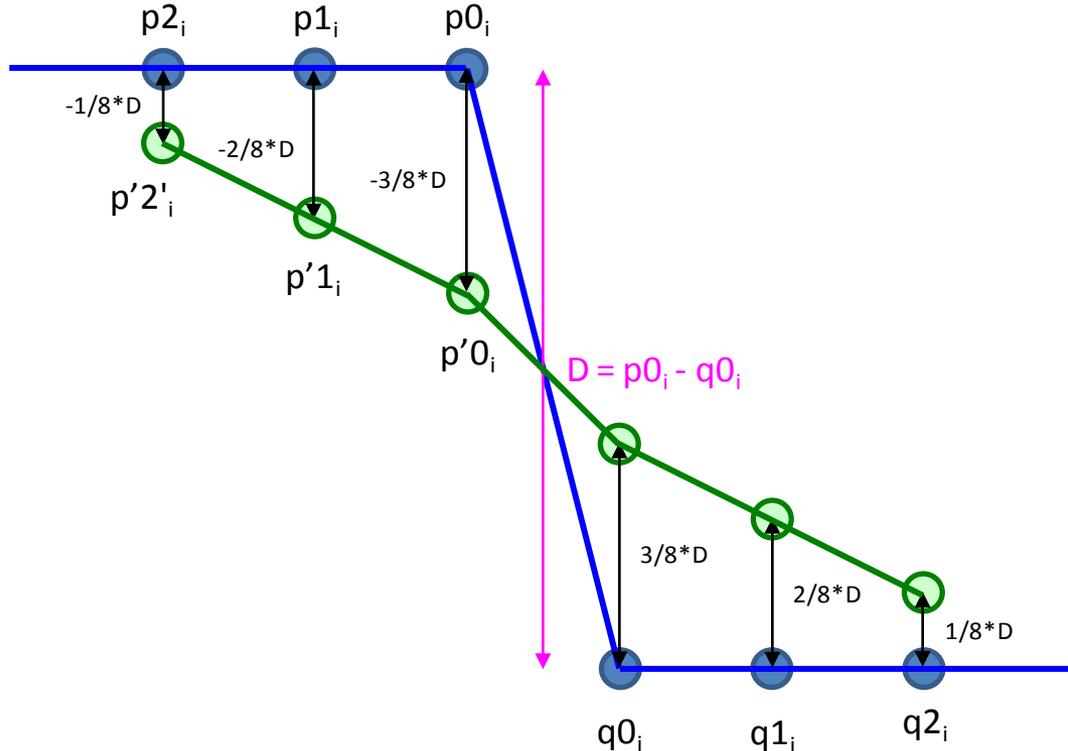
- Line buffer issue:
  - HEVC has 3 loop filters (DF/SAO/ALF) and totally requires a lot of line buffers for 4K coding in LCU-based processing.
  - In last Geneva, VB processing was adopted for ALF line buffer reduction, but DF still require 4 and 2 lines for both luma and chroma respectively
- Therefore more reduction is desired for DF

# Proposed method

- R3W2 filtering is applied to **only horizontal LCU boundaries**
- Strong/weak selection
  - Use  $p_{2_i}$  instead of  $p_{3_i}$   
 $d < (\beta \gg 2)$  and  $(|p_{2_i} - p_{0_i}| + |q_{0_i} - q_{3_i}|) < (\beta \gg 3)$  and  $|p'_{0_i} - q_{0_i}| < ((5 * tc + 1) \gg 1)$
- Strong filter
  - **2 pixels** above horizontal LCU boundaries **are filtered**
  - **Filter coefficient for only 1 pixel is modified** to keep the visual quality
    - The gate size is estimated at 210 gate under TSMC 65nm LP Multi Vth process (200MHz with 45% margin) and very small.

# Proposed method

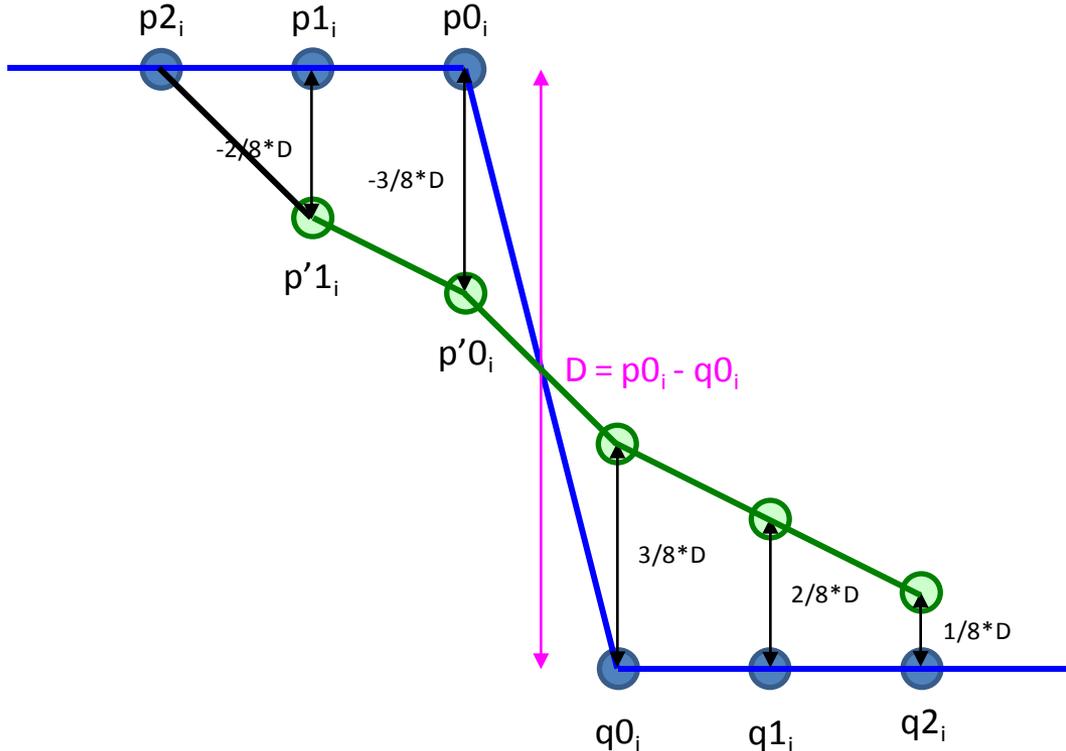
- Currently strong filter is shown as green waveform



	p3 <sub>0</sub>	p3 <sub>1</sub>	p3 <sub>2</sub>	p3 <sub>3</sub>	p3 <sub>4</sub>	p3 <sub>5</sub>	p3 <sub>6</sub>	p3 <sub>7</sub>
	p2 <sub>0</sub>	p2 <sub>1</sub>	p2 <sub>2</sub>	p2 <sub>3</sub>	p2 <sub>4</sub>	p2 <sub>5</sub>	p2 <sub>6</sub>	p2 <sub>7</sub>
<b>A</b>	p1 <sub>0</sub>	p1 <sub>1</sub>	p1 <sub>2</sub>	p1 <sub>3</sub>	p1 <sub>4</sub>	p1 <sub>5</sub>	p1 <sub>6</sub>	p1 <sub>7</sub>
	p0 <sub>0</sub>	p0 <sub>1</sub>	p0 <sub>2</sub>	p0 <sub>3</sub>	p0 <sub>4</sub>	p0 <sub>5</sub>	p0 <sub>6</sub>	p0 <sub>7</sub>
	q0 <sub>0</sub>	q0 <sub>1</sub>	q0 <sub>2</sub>	q0 <sub>3</sub>	q0 <sub>4</sub>	q0 <sub>5</sub>	q0 <sub>6</sub>	q0 <sub>7</sub>
<b>B</b>	q1 <sub>0</sub>	q1 <sub>1</sub>	q1 <sub>2</sub>	q1 <sub>3</sub>	q1 <sub>4</sub>	q1 <sub>5</sub>	q1 <sub>6</sub>	q1 <sub>7</sub>
	q2 <sub>0</sub>	q2 <sub>1</sub>	q2 <sub>2</sub>	q2 <sub>3</sub>	q2 <sub>4</sub>	q2 <sub>5</sub>	q2 <sub>6</sub>	q2 <sub>7</sub>
	q3 <sub>0</sub>	q3 <sub>1</sub>	q3 <sub>2</sub>	q3 <sub>3</sub>	q3 <sub>4</sub>	q3 <sub>5</sub>	q3 <sub>6</sub>	q3 <sub>7</sub>

# Proposed method

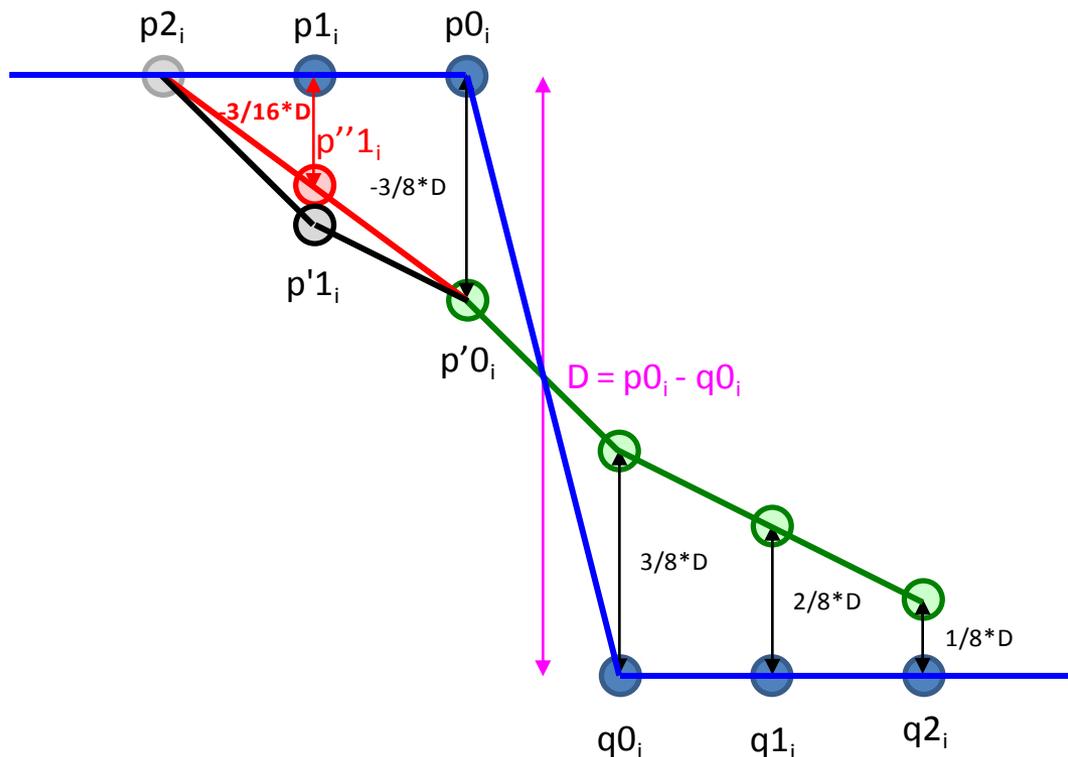
- Currently strong filter is shown as green waveform
- $p_2$  is not filtered in case of R3W2
  - ⇒ Waveform between  $p_{2_i}$  and  $p'_{0_i}$  is not smoothed



	$p_{3_0}$	$p_{3_1}$	$p_{3_2}$	$p_{3_3}$	$p_{3_4}$	$p_{3_5}$	$p_{3_6}$	$p_{3_7}$
	$p_{2_0}$	$p_{2_1}$	$p_{2_2}$	$p_{2_3}$	$p_{2_4}$	$p_{2_5}$	$p_{2_6}$	$p_{2_7}$
<b>A</b>	$p_{1_0}$	$p_{1_1}$	$p_{1_2}$	$p_{1_3}$	$p_{1_4}$	$p_{1_5}$	$p_{1_6}$	$p_{1_7}$
	$p_{0_0}$	$p_{0_1}$	$p_{0_2}$	$p_{0_3}$	$p_{0_4}$	$p_{0_5}$	$p_{0_6}$	$p_{0_7}$
	$q_{0_0}$	$q_{0_1}$	$q_{0_2}$	$q_{0_3}$	$q_{0_4}$	$q_{0_5}$	$q_{0_6}$	$q_{0_7}$
<b>B</b>	$q_{1_0}$	$q_{1_1}$	$q_{1_2}$	$q_{1_3}$	$q_{1_4}$	$q_{1_5}$	$q_{1_6}$	$q_{1_7}$
	$q_{2_0}$	$q_{2_1}$	$q_{2_2}$	$q_{2_3}$	$q_{2_4}$	$q_{2_5}$	$q_{2_6}$	$q_{2_7}$
	$q_{3_0}$	$q_{3_1}$	$q_{3_2}$	$q_{3_3}$	$q_{3_4}$	$q_{3_5}$	$q_{3_6}$	$q_{3_7}$

# Proposed method

- Currently strong filter is shown as green waveform
- $p_2$  is not filtered in case of R3W2
  - ⇒ Waveform between  $p_{2_i}$  and  $p'_{0_i}$  is not smoothed
- **Modify  $p'_{1_i}$  to  $p''_{1_i}$  to smooth the waveform**



	$p_{3_0}$	$p_{3_1}$	$p_{3_2}$	$p_{3_3}$	$p_{3_4}$	$p_{3_5}$	$p_{3_6}$	$p_{3_7}$
	$p_{2_0}$	$p_{2_1}$	$p_{2_2}$	$p_{2_3}$	$p_{2_4}$	$p_{2_5}$	$p_{2_6}$	$p_{2_7}$
<b>A</b>	$p_{1_0}$	$p_{1_1}$	$p_{1_2}$	$p_{1_3}$	$p_{1_4}$	$p_{1_5}$	$p_{1_6}$	$p_{1_7}$
	$p_{0_0}$	$p_{0_1}$	$p_{0_2}$	$p_{0_3}$	$p_{0_4}$	$p_{0_5}$	$p_{0_6}$	$p_{0_7}$
	$q_{0_0}$	$q_{0_1}$	$q_{0_2}$	$q_{0_3}$	$q_{0_4}$	$q_{0_5}$	$q_{0_6}$	$q_{0_7}$
<b>B</b>	$q_{1_0}$	$q_{1_1}$	$q_{1_2}$	$q_{1_3}$	$q_{1_4}$	$q_{1_5}$	$q_{1_6}$	$q_{1_7}$
	$q_{2_0}$	$q_{2_1}$	$q_{2_2}$	$q_{2_3}$	$q_{2_4}$	$q_{2_5}$	$q_{2_6}$	$q_{2_7}$
	$q_{3_0}$	$q_{3_1}$	$q_{3_2}$	$q_{3_3}$	$q_{3_4}$	$q_{3_5}$	$q_{3_6}$	$q_{3_7}$

# Experimental results

## With modified VB

- BD-bitrates and run-time are similar with HM5.0
- The visual quality for sequences including class-F and internal's is similar with HM5.0 in internal viewing

	All Intra HE			All Intra LC		
	Y	U	V	Y	U	V
Class A	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
Class B	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
Class C	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
Class D	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
Class E	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
<b>Overall</b>	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
Class F	0.4%	0.0%	0.0%	0.4%	0.0%	0.0%
Enc Time[%]	99%			99%		
Dec Time[%]	99%			99%		

	Random Access HE			Random Access LC			Random Access HE-10		
	Y	U	V	Y	U	V	Y	U	V
Class A	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
Class B	0.0%	0.0%	0.0%	0.0%	0.1%	0.0%	0.0%	0.0%	0.0%
Class C	0.0%	-0.1%	0.0%	0.0%	0.0%	0.0%			
Class D	0.0%	-0.1%	-0.2%	0.0%	0.0%	0.0%			
Class E									
<b>Overall</b>	0.0%	-0.1%	-0.1%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%
Class F	0.3%	0.1%	0.1%	0.2%	0.0%	0.0%			
Enc Time[%]	100%			100%			100%		
Dec Time[%]	99%			99%			99%		

	Low delay B HE			Low delay B LC		
	Y	U	V	Y	U	V
Class A						
Class B	0.0%	0.1%	0.2%	0.0%	-0.2%	-0.1%
Class C	0.0%	0.0%	0.0%	0.0%	0.1%	0.1%
Class D	0.0%	-0.3%	-0.4%	0.0%	0.7%	-0.1%
Class E	0.0%	0.3%	0.0%	0.0%	-0.4%	0.0%
<b>Overall</b>	0.0%	0.0%	-0.1%	0.0%	0.1%	0.0%
Class F	0.3%	-0.1%	-0.1%	0.1%	-0.1%	-0.4%
Enc Time[%]	99%			100%		
Dec Time[%]	100%			100%		

	Low delay P HE			Low delay P LC		
	Y	U	V	Y	U	V
Class A						
Class B	0.0%	0.1%	-0.3%	0.0%	0.1%	-0.1%
Class C	0.0%	0.0%	-0.1%	0.0%	0.1%	0.1%
Class D	0.0%	0.1%	-0.1%	-0.1%	-0.5%	0.4%
Class E	0.0%	-0.3%	0.1%	0.0%	-0.6%	-0.4%
<b>Overall</b>	0.0%	0.0%	-0.1%	0.0%	-0.2%	0.0%
Class F	0.3%	0.2%	0.1%	0.2%	-0.6%	0.0%
Enc Time[%]	100%			101%		
Dec Time[%]	100%			102%		

# Conclusions

- MediaTek and Sony propose R3W2 technique to reduce one pixel line buffer
- The average experimental results show 0.0% for all conditions with unchanged run-time
- The subjective quality is kept as the same level as HM5.0

# Appendix

# Experimental results

## Without modified VB

- BD-bitrates and run-time are similar with HM5.0
- The visual quality for sequences including class-F and internal's is similar with HM5.0 in internal viewing

	All Intra HE			All Intra LC			All Intra HE-10		
	Y	U	V	Y	U	V	Y	U	V
Class A	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%			
Class B	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%			
Class C	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%			
Class D	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%			
Class E	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%			
<b>Overall</b>	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%			
	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%			
Class F	0.4%	0.0%	0.0%	0.4%	0.0%	0.0%			
Enc Time[%]	100%			99%					
Dec Time[%]	99%			99%					

	Random Access HE			Random Access LC			Random Access HE-10		
	Y	U	V	Y	U	V	Y	U	V
Class A	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.1%	0.1%
Class B	0.0%	0.0%	0.0%	0.0%	0.1%	0.0%	0.0%	0.0%	0.0%
Class C	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%			
Class D	0.0%	-0.1%	-0.1%	0.0%	0.0%	0.0%			
Class E									
<b>Overall</b>	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.1%
	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.0%	0.1%
Class F	0.3%	0.1%	0.1%	0.2%	0.0%	0.0%			
Enc Time[%]	100%			100%			100%		
Dec Time[%]	100%			99%			100%		

	Low delay B HE			Low delay B LC			Low delay B HE-10		
	Y	U	V	Y	U	V	Y	U	V
Class A									
Class B	0.0%	0.0%	0.3%	0.0%	-0.2%	-0.1%			
Class C	0.0%	0.0%	0.1%	0.0%	0.1%	0.1%			
Class D	-0.1%	-0.3%	-0.2%	0.0%	0.7%	-0.1%			
Class E	0.0%	-0.7%	-0.2%	0.0%	-0.4%	0.0%			
<b>Overall</b>	0.0%	-0.2%	0.0%	0.0%	0.1%	0.0%			
	0.0%	-0.2%	0.0%	0.0%	0.1%	0.0%			
Class F	0.3%	-0.3%	-0.2%	0.1%	-0.1%	-0.4%			
Enc Time[%]	100%			100%					
Dec Time[%]	100%			100%					

	Low delay P HE			Low delay P LC			Low delay P HE-10		
	Y	U	V	Y	U	V	Y	U	V
Class A									
Class B	0.0%	0.1%	-0.3%	0.0%	0.1%	-0.1%			
Class C	0.1%	-0.1%	-0.2%	0.0%	0.1%	0.1%			
Class D	0.0%	0.2%	-0.2%	-0.1%	-0.5%	0.4%			
Class E	0.0%	0.0%	0.3%	0.0%	-0.6%	-0.4%			
<b>Overall</b>	0.0%	0.0%	-0.1%	0.0%	-0.2%	0.0%			
	0.0%	0.0%	-0.1%	0.0%	-0.2%	0.1%			
Class F	0.4%	0.3%	0.2%	0.2%	0.0%	0.0%			
Enc Time[%]	100%			101%					
Dec Time[%]	99%			102%					