



# TEMPORAL LAYER ACCESS PICTURES AND CRA

G584

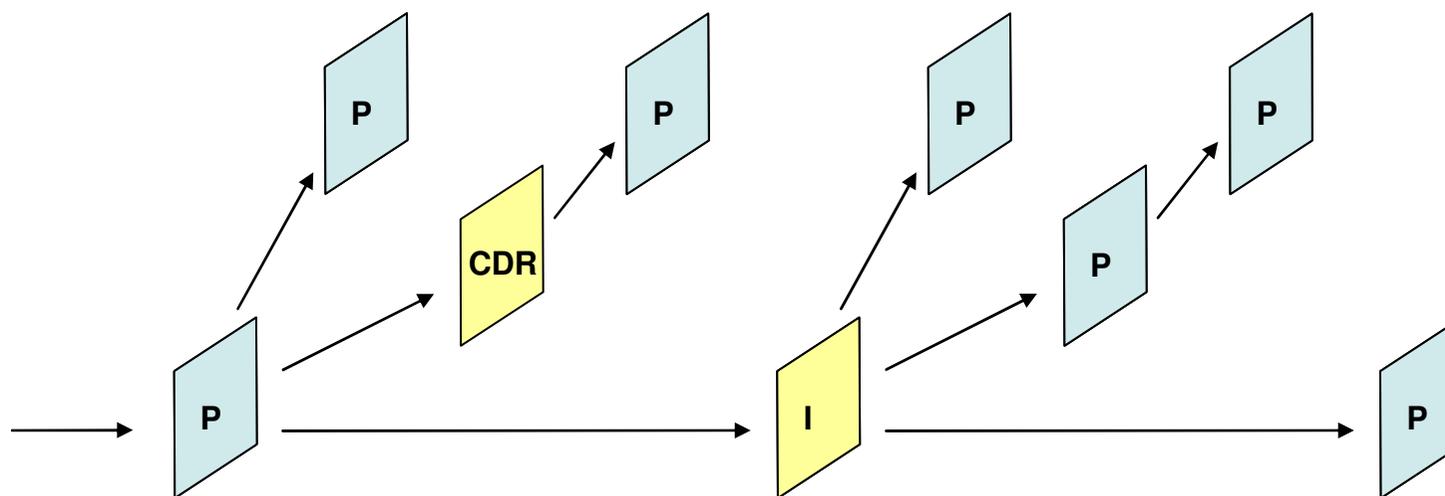
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# We have made the following observations

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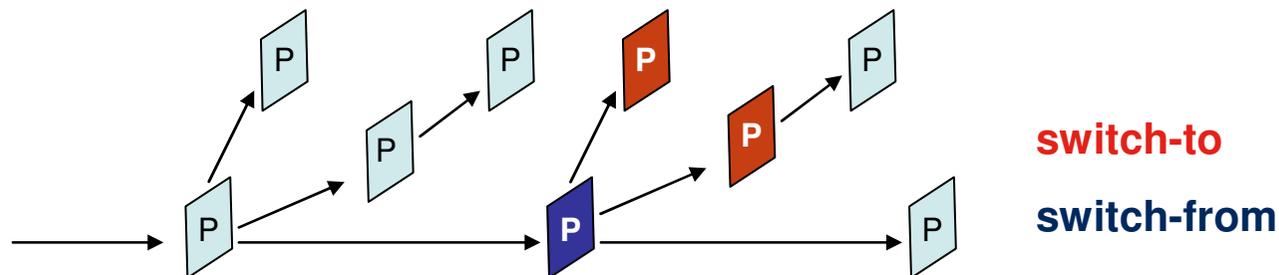
- › Clean Random Access (CRA) pictures are informative
- › CRA information in the NAL unit header is valuable to a network node or other process on system layer
- › There is no need for allowing CRA pictures with `temporal_id > 0`



# We have also made the following observations

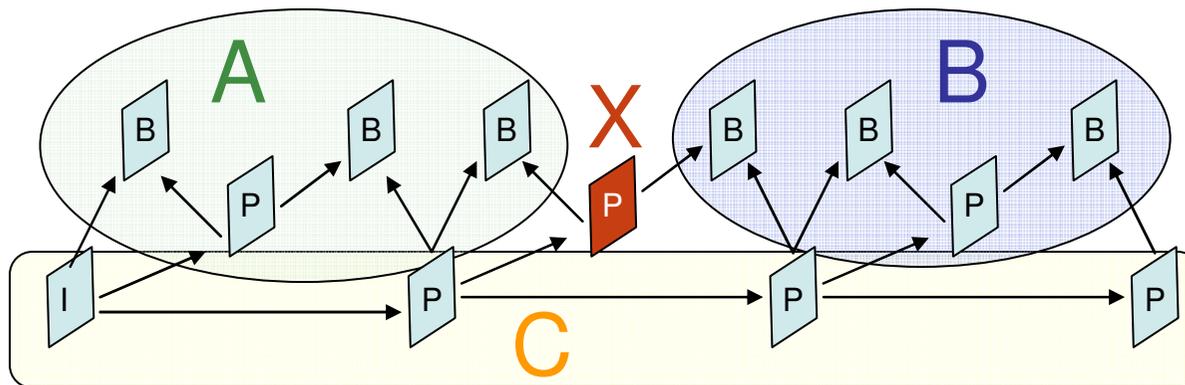
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- › Temporal switching information would be valuable in the NAL unit header
- › With a “switch-to” definition of switching points there is no need to signal switching point pictures with temporal\_id = 0



# What we propose:

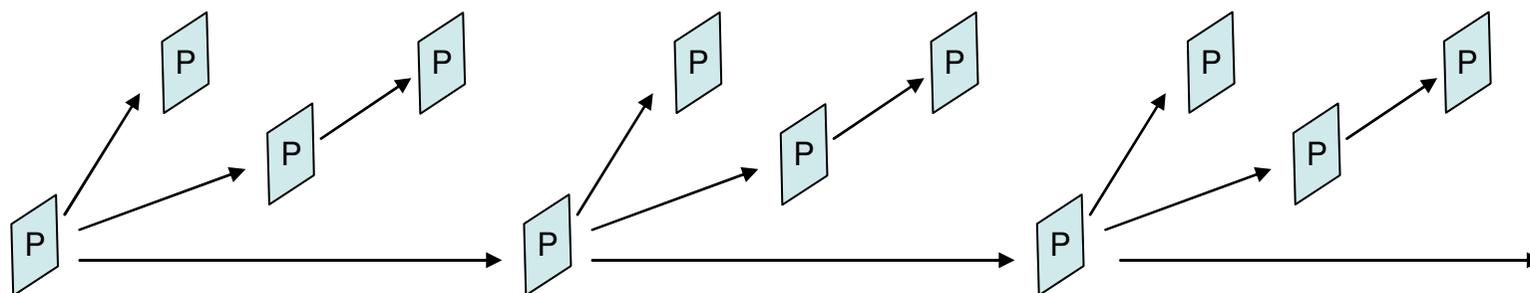
- > Unify temporal layer switching points and Clean Random Access Pictures in **Temporal Layer Access pictures**



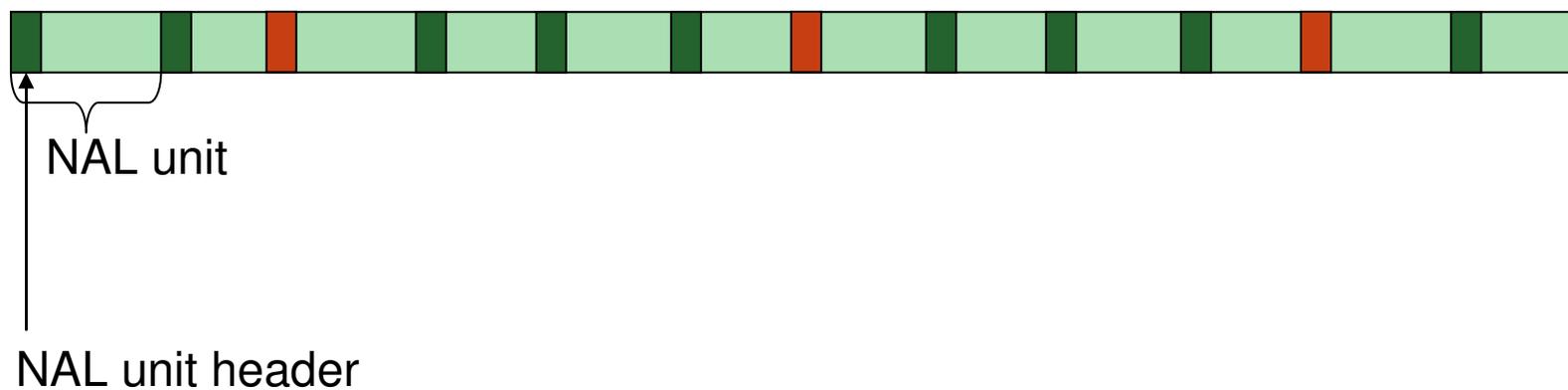
- > Informal definition:
  1. X and all pictures in B do not use any picture in A for prediction.
  2. No picture in B precedes X in decoding order.

# Proposed scheme for switching

Coding structure:

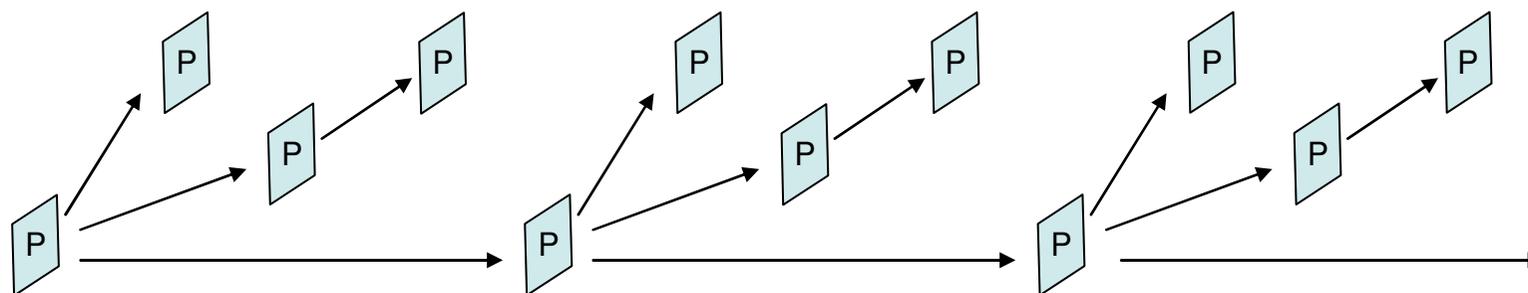


Bitstream:

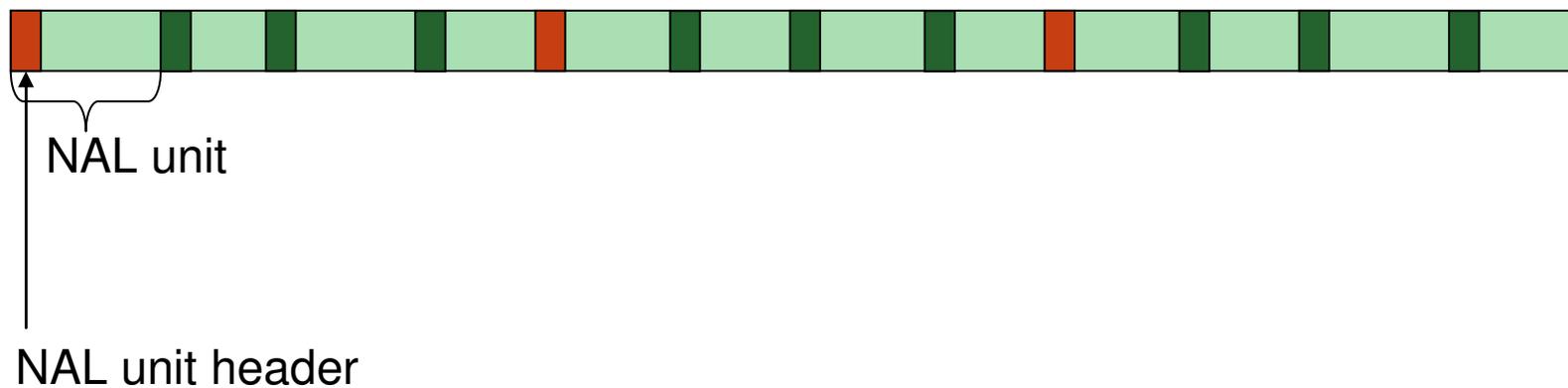


# Current scheme for switching

Coding structure:



Bitstream:



# Formal definition

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**temporal layer access (TLA) picture:** A *coded picture* that fulfills the requirement that the TLA picture and all *coded pictures with temporal\_id higher than or equal to the temporal\_id of the TLA picture* that follow the TLA picture both in *decoding order* and *output order* shall not use *inter prediction* from any *picture with temporal\_id higher than or equal to the temporal\_id of the TLA picture* that precedes the TLA picture either in *decoding order* or *output order*; and any *picture with temporal\_id higher than or equal to the temporal\_id of the TLA picture* that precedes the TLA picture in *decoding order* also precedes the TLA picture in *output order*.

**clean random access (CRA) picture:** A *temporal layer access picture* for which *temporal\_id* equals 0.

## Formal definition alternative 2

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**Higher or Equal Temporal Layer (HETL) picture:** A *picture* with *temporal\_id* higher than or equal to the *temporal\_id* of the current picture.

**temporal layer access (TLA) picture:** A *coded picture* that fulfills the requirement that the TLA picture and all *HETL pictures* that follow the TLA picture both in *decoding order* and *output order* shall not use *inter prediction* from any *HETL picture* that precedes the TLA picture either in *decoding order* or *output order*; and any *HETL picture* that precedes the TLA picture in *decoding order* also precedes the TLA picture in *output order*.

**clean random access (CRA) picture:** A *temporal layer access picture* for which *temporal\_id* equals 0.

# Proposed syntax and semantics changes

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- › No syntax changes proposed
- › Replace CRA NAL unit type with TLA NAL unit type

nal_unit_type	Content of NAL unit and RBSP syntax structure	NAL unit type class
0	Unspecified	non-VCL
1	Coded slice of a non-IDR and non- <del>CRA</del> TLA picture slice_layer_rbsp( )	VCL
2-3	Reserved	n/a
4	Coded slice of a <del>CRA</del> TLA picture slice_layer_rbsp( )	VCL
5	Coded slice of an IDR picture slice_layer_rbsp( )	VCL
...	...	...

# Proposal summary

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- › Restrict CRA to temporal layer 0
- › Unify the definitions of temporal layer switching point and Clean Random Access pictures
- › Replace CRA NAL unit type with TLA NAL unit type

# Advantages

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- › Makes temporal layer switching point information available in the NAL unit header
  - Makes it possible to perform switching without parsing slice header and PPS
- › Does not need bits in NAL unit header and does not increase the number of NAL unit types



**ERICSSON**