



TEMPORAL LAYER ACCESS PICTURES AND CRA

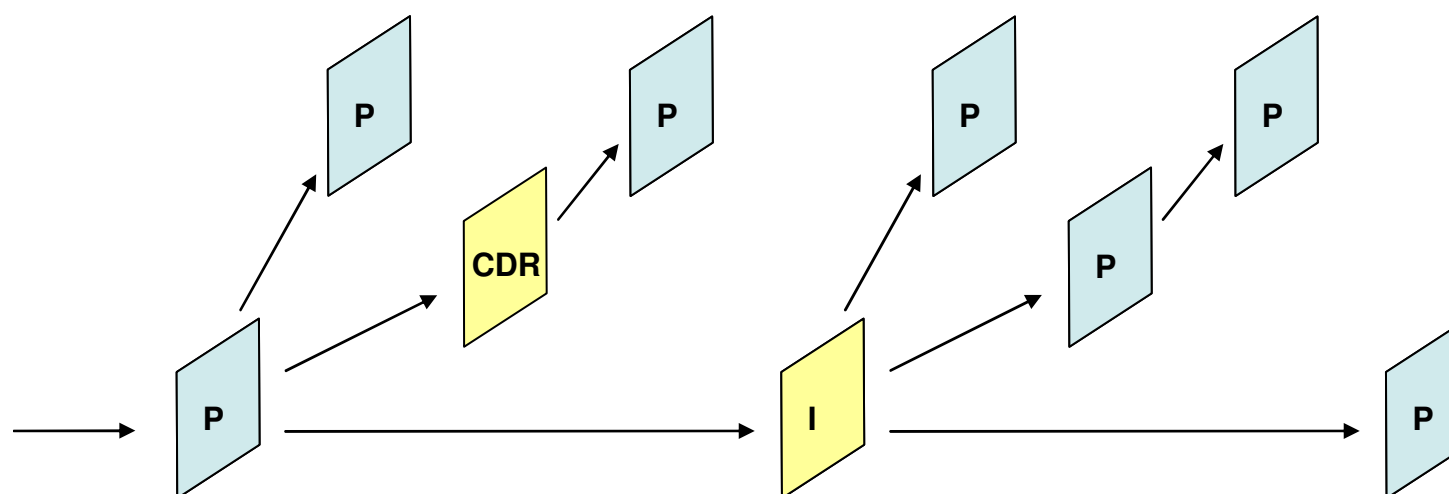
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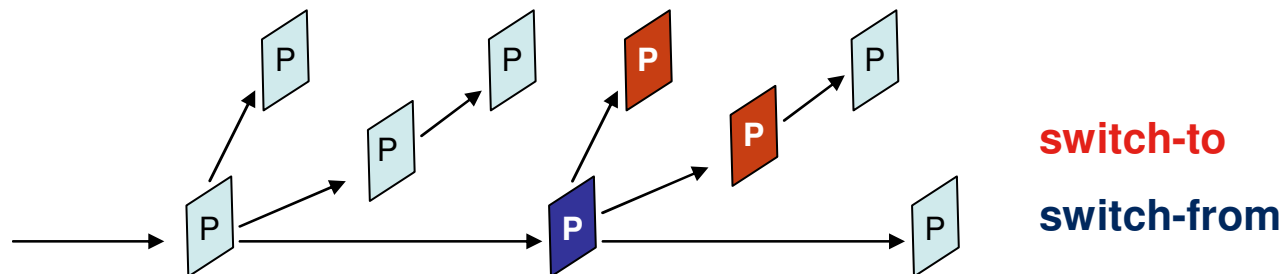
We have made the following observations

- › Clean Random Access (CRA) pictures are informative
- › CRA information in the NAL unit header is valuable to a network node or other process on system layer
- › There is no need for allowing CRA pictures with `temporal_id > 0`



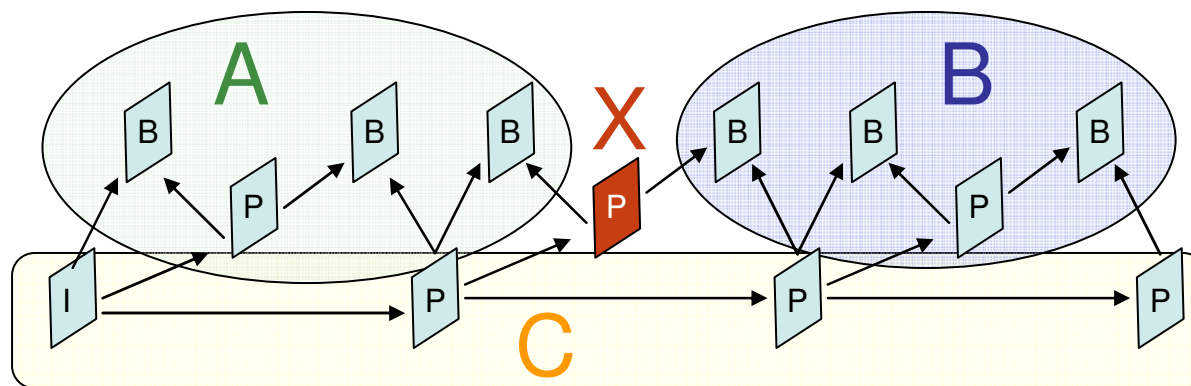
We have also made the following observations

- › Temporal switching information would be valuable in the NAL unit header
- › With a “switch-to” definition of switching points there is no need to signal switching point pictures with `temporal_id = 0`



What we propose:

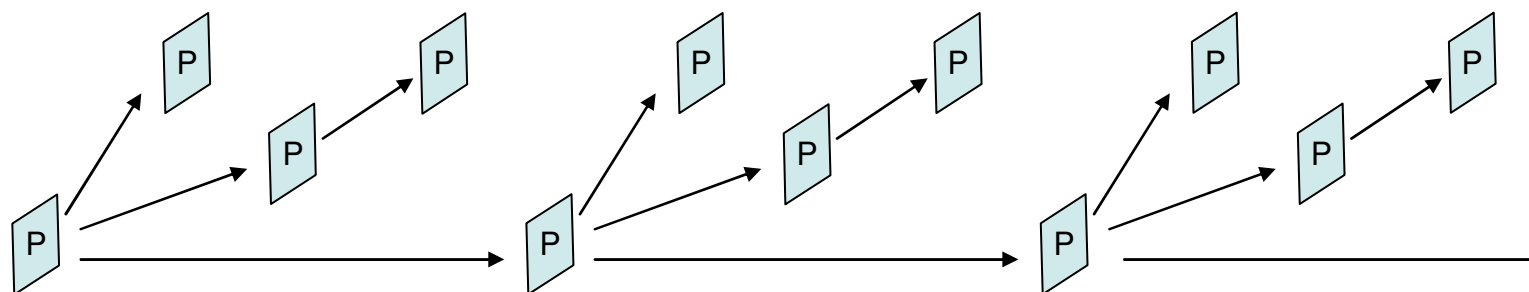
- Unify temporal layer switching points and Clean Random Access Pictures in **Temporal Layer Access pictures**



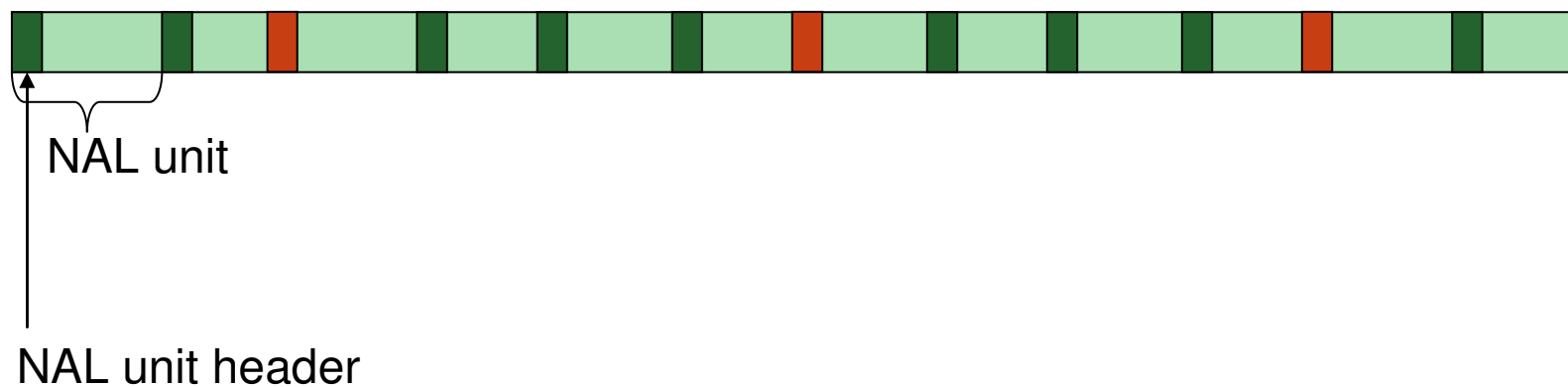
- Informal definition:
 - X and all pictures in B do not use any picture in A for prediction.
 - No picture in B precedes X in decoding order.

Proposed scheme for switching

Coding structure:

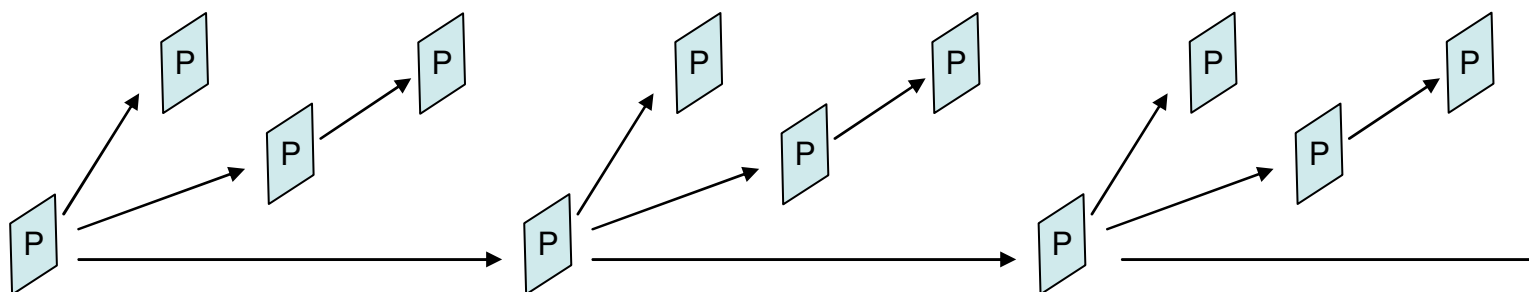


Bitstream:

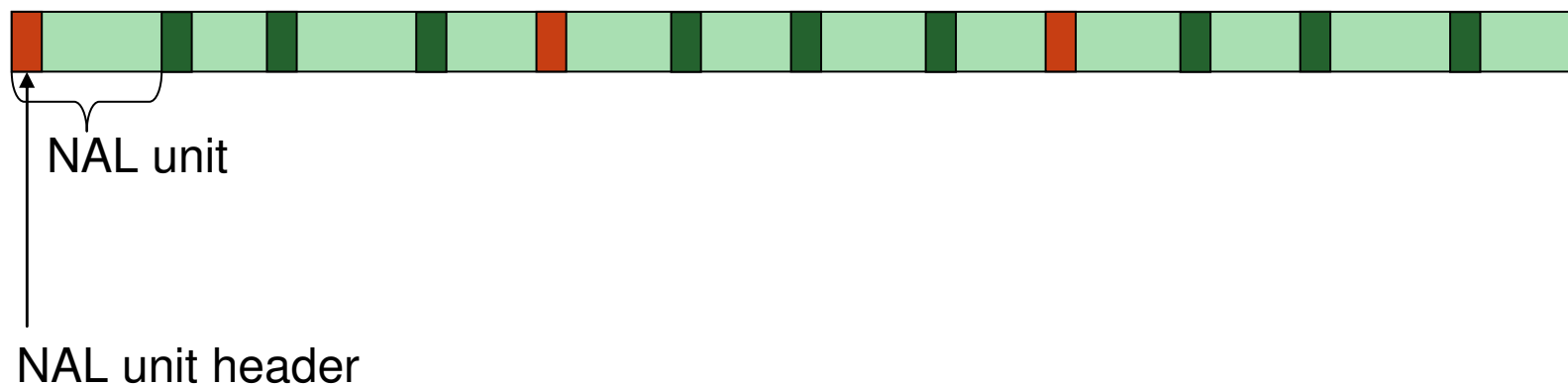


Current scheme for switching

Coding structure:



Bitstream:



Formal definition

temporal layer access (TLA) picture: A *coded picture* that fulfills the requirement that the TLA picture and all *coded pictures* with **temporal_id** higher than or equal to the **temporal_id** of the TLA picture that follow the TLA picture both in *decoding order* and *output order* shall not use *inter prediction* from any *picture* with **temporal_id** higher than or equal to the **temporal_id** of the TLA picture that precedes the TLA picture either in *decoding order* or *output order*; and any *picture* with **temporal_id** higher than or equal to the **temporal_id** of the TLA picture that precedes the TLA picture in *decoding order* also precedes the TLA picture in *output order*.

clean random access (CRA) picture: A *temporal layer access picture* for which **temporal_id** equals 0.

Formal definition alternative 2

Higher or Equal Temporal Layer (HETL) picture: A *picture* with *temporal_id* higher than or equal to the *temporal_id* of the current picture.

temporal layer access (TLA) picture: A *coded picture* that fulfills the requirement that the TLA picture and all *HETL pictures* that follow the TLA picture both in *decoding order* and *output order* shall not use *inter prediction* from any *HETL picture* that precedes the TLA picture either in *decoding order* or *output order*; and any *HETL picture* that precedes the TLA picture in *decoding order* also precedes the TLA picture in *output order*.

clean random access (CRA) picture: A *temporal layer access picture* for which *temporal_id* equals 0.

Proposed syntax and semantics changes

- › No syntax changes proposed
- › Replace CRA NAL unit type with TLA NAL unit type

nal_unit_type	Content of NAL unit and RBSP syntax structure	NAL unit type class
0	Unspecified	non-VCL
1	Coded slice of a non-IDR and non- CRA TLA picture slice_layer_rbsp()	VCL
2-3	Reserved	n/a
4	Coded slice of a CRA TLA picture slice_layer_rbsp()	VCL
5	Coded slice of an IDR picture slice_layer_rbsp()	VCL
...

Proposal summary

- › Restrict CRA to temporal layer 0
- › Unify the definitions of temporal layer switching point and Clean Random Access pictures
- › Replace CRA NAL unit type with TLA NAL unit type

Advantages

- › Makes temporal layer switching point information available in the NAL unit header
 - Makes it possible to perform switching without parsing slice header and PPS
- › Does not need bits in NAL unit header and does not increase the number of NAL unit types



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