

One-addition de-quantization

JCTVC-G555

**Nikolay Shlyakhov, Il-Koo Kim and JeongHoon Park
(Samsung)**

Introduction

❖ Motivations of this contribution

- Current HM quantization inherits benefits of H.264/AVC design.
 - Representation of quantization/de-quantization multipliers via mantissa and exponential bitwise shift
 - When developing for H.264/AVC it was aimed at reducing bit-depth
- We find that additional conditions may be imposed to the choice of values of mantissa
 - We can choose that values of mantissa multiplication by which is fast
- Mantissa that may be presented in the form $2^p + 2^m$ or $2^p - 2^m$ (one-addition integers)
 - Multiplication by them may be replaced with only one addition and no more than 2 shifts

Description

- ❖ De-quantization in HM-4.0
 - $iAdd = 1 \ll (iShift - 1);$
 - $iCoeffQ = (piQCoef[n] * scale + iAdd) \gg iShift;$
- ❖ Scale is one of {40, 45, 51, 57, 64, 72} left-shifted by one of {0,...,8}
- ❖ iAdd does not change performance (also reported by JCTVC-G154)
 - Proposed to be removed
- ❖ Suitable one-addition integers covering same domain as in HM:
 - {40, 48, 56, 64, 72} only
 - 5 values -> coarser than HM
 - All are multiples of 8
 - May be reduced to {5,6,7,8,9}
- ❖ If using new set of mantissa:
 - New range of QP parameter is [0, 44]
 - Derivation of mantissa and exponent uses division by 5

Implementation into HM-4.0

- ❖ To verify proposed quantization modification
 - quantization table was set to {26215, 21846, 18725, 16384, 14564}
 - QP parameter range was changed from [0; 51] to [0; 44]
 - denominator in derivaton of mantissa and exponenta was changed from 6 to 5
 - iAdd was removed from dequantization line
 - chroma QP offset table was adjusted to new design
 - for more adequate setting, new QP set was mapped to old one at the encoder side

Compliance with QP control schemes of common test conditions

- ❖ The experimental results show that proposed quantization is compliant with current QP control schemes of common test conditions of HM-4.0.
 - Implemented with table {40, 48, 56, 64, 72}
 - For the sake of bit-rate discrepancy within 5% anchor was recomputed with matching QPs

AI-HE, AI-LC		Rest of tests	
HM-4.0rc1	Proposed	HM-4.0rc1	Proposed
21	17	21	17
27	22	27	22
33	27	32	26
39	32	38	31

Test results

- ❖ HM-4.0rc1 (same performance as HM-4.0) with common test conditions
- ❖ Our tests show that performance changes do not depend on RDOQ
- ❖ Chroma gain is mostly because of new ChromaQPoffset table

Table 3: Test results.

	All Intra HE			All Intra LC			Random Access HE			Random Access LC		
	Y	U	V	Y	U	V	Y	U	V	Y	U	V
Class A	-0.6%	-0.2%	-0.1%	0.3%	-0.4%	-0.4%	0.5%	-3.6%	-4.2%	1.4%	-3.9%	-3.8%
Class B	-0.6%	-0.2%	-0.2%	0.0%	-0.2%	-0.1%	0.4%	-3.0%	-2.8%	0.9%	-3.2%	-2.8%
Class C	-0.3%	-0.4%	-0.2%	-0.1%	-0.1%	0.0%	0.1%	-2.4%	-2.1%	0.1%	-2.6%	-2.1%
Class D	-0.2%	-0.6%	-0.5%	-0.2%	-0.1%	0.0%	0.2%	-3.2%	-3.2%	0.1%	-2.5%	-2.3%
Class E	-0.3%	0.3%	0.3%	0.3%	0.3%	0.1%						
Class F	-0.2%	-0.6%	-0.7%	-0.3%	-0.4%	-0.5%						
Overall	-0.4%	-0.3%	-0.3%	0.0%	-0.2%	-0.2%	0.3%	-3.1%	-3.1%	0.7%	-3.0%	-2.7%
Enc	101%			100%			100%			103%		
Dec	100%			100%			100%			102%		
	Lowdelay B HE			Lowdelay B LC			Lowdelay P HE			Lowdelay P LC		
	Y	U	V	Y	U	V	Y	U	V	Y	U	V
Class A												
Class B	-0.1%	-0.3%	-0.8%	0.5%	-0.2%	-0.2%	0.1%	-0.1%	-0.6%	1.3%	-0.1%	0.0%
Class C	-0.1%	-0.2%	-0.5%	0.1%	0.3%	0.2%	0.0%	-0.2%	-0.3%	0.5%	0.2%	0.3%
Class D	-0.1%	-1.7%	-1.4%	0.1%	-0.1%	0.2%	0.1%	-1.6%	-1.8%	0.3%	-0.1%	-0.1%
Class E	-0.8%	-2.8%	-2.7%	-0.2%	-2.2%	-1.9%	-0.4%	-2.9%	-3.3%	0.9%	-2.5%	-2.3%
Class F	-0.7%	-1.2%	-1.6%	-0.5%	-1.1%	-1.5%	-0.5%	-1.3%	-1.9%	-0.3%	-0.7%	-0.9%
Overall	-0.3%	-1.1%	-1.3%	0.0%	-0.6%	-0.6%	-0.1%	-1.1%	-1.5%	0.5%	-0.5%	-0.5%
Enc	100%			100%			100%			100%		
Dec	100%			100%			101%			100%		

cross-checked by Sharp (JCTVC-Gxxx)

Benefits

- ❖ Minimal complexity of the decoder in de-quantization part
 - 1 addition or subtraction
 - No more than 2 bitwise shifts
- ❖ Minimal bit-depth increase in de-quantization
 - Mantissa are of 4 bit bit-depth only
 - Makes possible to remove downscaling from de-quantization
 - Good for transform
- ❖ Short table similar to H.264/AVC design

Conclusions

- ❖ New design is proposed for adoption into HEVC design