

# **Restriction on motion vector scaling for Merge and AMVP (JCTVC-G551)**

---

**Il-Koo Kim, Youngo Park, Nikolay Shlyakhov and  
JeongHoon Park  
(Samsung)**

# Introduction (1)

- ❖ H.264/AVC specifies **long-term reference pictures** for coding efficiency and error resilience.
  - Long-term reference pictures are **managed separately** with normal (short-term) reference pictures
    - Decoder cannot get correct picture order count (POC) of long term reference pictures, it is impossible to use the POCs of long-term reference pictures in motion vector scaling process.
    - When the **long-term references are involved** in getting motion vector for temporal direct mode, motion vector scaling is restricted, that is, motion vector of collocated block is not scaled to generate a motion vector of current block. Instead, the motion vector of collocated block is used **without scaling** as the motion vector of current block.

# Introduction (2)

- ❖ Same concept of long-term reference pictures are inherited in HEVC
  - **But**, when long-term reference pictures are involved, motion vector scaling process is **not** clearly specified in the current working draft (WD) for both spatial and temporal motion vector prediction of Merge and AMVP.
- ❖ In AHG21 (Reference picture buffering and list construction)
  - One concern was raised that unless long-term reference pictures are managed separately with short-term reference pictures, there would be coding efficiency loss.
- ❖ To following the above discussion,
  - Coding efficiency impact is demonstrated when motion vector scaling is restricted under specific conditions **without distinguishing** between the motion vectors from long-term reference pictures and short-term reference pictures, respectively.

# Scaling in H.264/AVC

## ❖ In temporal Direct mode

When reference index refers to long-term reference picture, **collocated MV is used as current MV without scaling**

- If the reference index  $\text{refIdxL0}$  refers to a long-term reference picture, or  $\text{DiffPicOrderCnt}(\text{pic1}, \text{pic0})$  is equal to 0, the motion vectors  $\text{mvL0}$ ,  $\text{mvL1}$  for the **direct mode partition** are derived by:<sup>4)</sup>

$$\text{mvL0} = \text{mvCol} \quad (8-197)^{4)}$$

$$\text{mvL1} = 0 \quad (8-198)^{4)}$$

- Otherwise, the motion vectors  $\text{mvL0}$ ,  $\text{mvL1}$  are derived as scaled versions of the motion vector  $\text{mvCol}$  of the co-located sub-macroblock partition as specified below (see Figure 8-2).<sup>4)</sup>

$$\text{tx} = (16384 + \text{Abs}(\text{td} / 2)) / \text{td} \quad (8-199)^{4)}$$

$$\text{DistScaleFactor} = \text{Clip3}(-1024, 1023, (\text{tb} * \text{tx} + 32) \gg 6) \quad (8-200)^{4)}$$

$$\text{mvL0} = (\text{DistScaleFactor} * \text{mvCol} + 128) \gg 8 \quad (8-201)^{4)}$$

$$\text{mvL1} = \text{mvL0} - \text{mvCol} \quad (8-202)^{4)}$$

where  $\text{tb}$  and  $\text{td}$  are derived as:<sup>4)</sup>

$$\text{tb} = \text{Clip3}(-128, 127, \text{DiffPicOrderCnt}(\text{currPicOrField}, \text{pic0})) \quad (8-203)^{4)}$$

$$\text{td} = \text{Clip3}(-128, 127, \text{DiffPicOrderCnt}(\text{pic1}, \text{pic0})) \quad (8-204)^{4)}$$

NOTE 4 –  $\text{mvL0}$  and  $\text{mvL1}$  cannot exceed the ranges specified in Annex A.<sup>4)</sup>

The prediction utilization flags  $\text{predFlagL0}$  and  $\text{predFlagL1}$  are both set equal to 1.<sup>4)</sup>

Figure 8-2 illustrates the temporal **direct-mode** motion vector inference when the current picture is temporally between the reference picture from reference picture list 0 and the reference picture from reference picture list 1.<sup>4)</sup>

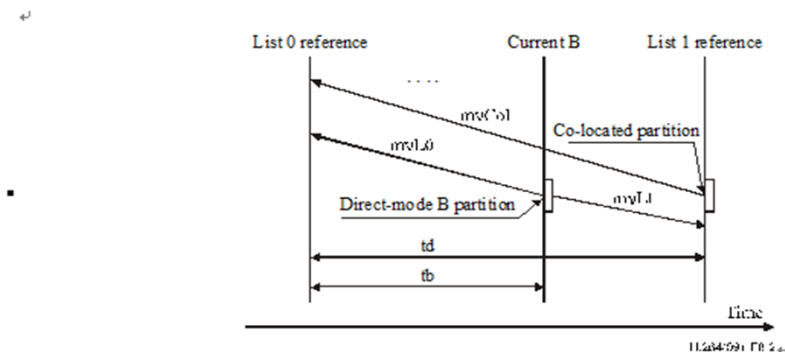
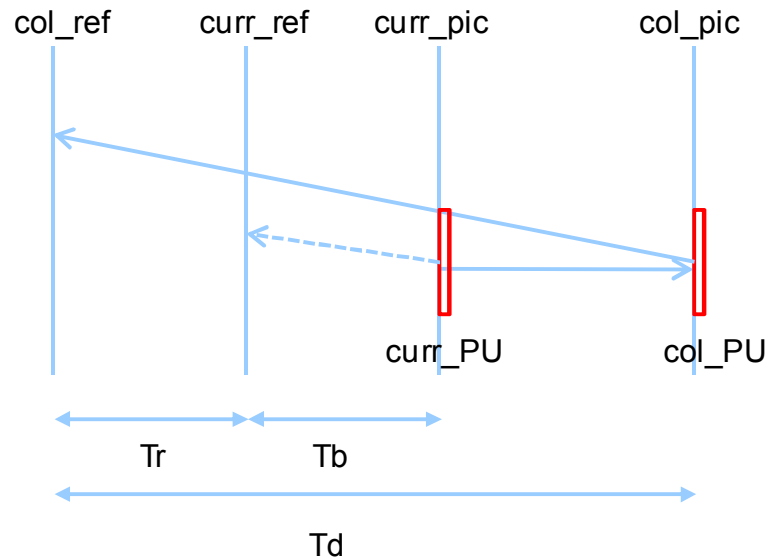


Figure 8-2 – Example for temporal **direct-mode** motion vector inference (informative)<sup>4)</sup>

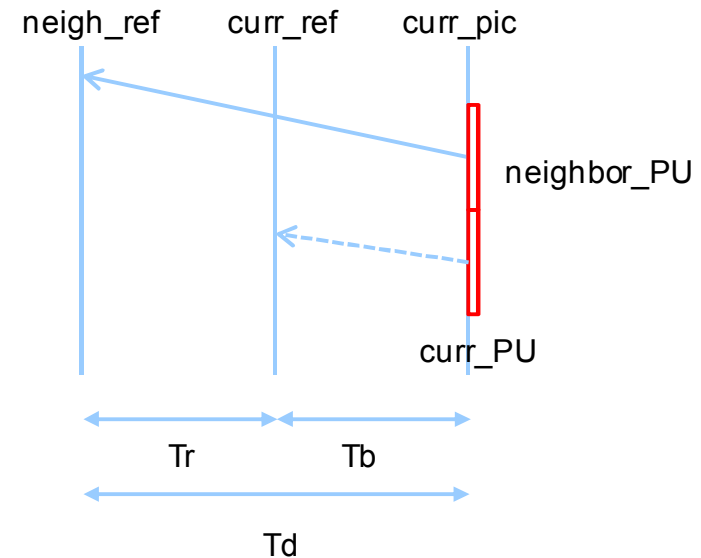
# MV scaling restrictions (1)

## ❖ Proposed method (1)

- If POC difference between reference pictures of current picture and reference picture of candidate PU ( $T_r$ ) is larger than threshold ( $TH_{poc\_diff}$ ), **the candidate PU is not used in scaling** for Merge and AMVP



(a) temporal scaling



(b) spatial scaling

# MV scaling restrictions (2)

## ❖ Proposed method (2)

- **THpoc\_diff** is adjusted according to the relative position of current picture and reference pictures.
  - **Case 1)** When both POCs of col\_ref and curr\_ref are larger than curr\_pic or both POCs of col\_ref and curr\_ref are smaller than curr\_pic
  - **Case 2)** When the POC of curr\_pic is between POCs of col\_ref and curr\_ref.

```
#if MV_SCALING_RESTRICTION
    Int iDiffPocD = iNeibPOC - iNeibRefPOC;
    Int iDiffPocB = iCurrPOC - iCurrRefPOC;
    Int iTh;

    if ( (iDiffPocD < 0 && iDiffPocB < 0) || (iDiffPocD > 0 && iDiffPocB > 0) )
    {
        iTh = MV_SCALING_RESTRICTION_TH;
    }
    else
    {
        iTh = MV_SCALING_RESTRICTION_TH2;
    }

    if ( abs(iCurrRefPOC-iNeibRefPOC) > iTh )
    {
        return false;
    }
#endif

    Int iScale = xGetDistScaleFactor( iCurrPOC, iCurrRefPOC, iNeibPOC, iNeibRefPOC );
    if ( iScale == 1024 )
    {
        rcMv = cMvPred;
    }
    else
    {
        rcMv = cMvPred.scaleMv( iScale );
    }
}
```

# Test Results (1)

- ❖ Test results under common test condition (JCTVC-F900)
  - **Anchor software: HM-4.0**
  - **Pre-defined thresholds**
    - MV\_SCALING\_RESTRICTION\_TH = 8
    - MV\_SCALING\_RESTRICTION\_TH2 = 16

# Test Results (2)

## ❖ Coding efficiency

- 0.0% (RAHE), 0.0% (RALC), 0.1% (LDHE), 0.0% (LDLC), 0.1% (LPHE), 0.1% (LPLC) with class F sequences.
- Coding efficiency gain for Class F only is 0.13%.

|             | Random Access HE |      |       | Random Access LC |      |      |
|-------------|------------------|------|-------|------------------|------|------|
|             | Y                | U    | V     | Y                | U    | V    |
| Class A     | 0.0%             | 0.0% | -0.1% | 0.0%             | 0.1% | 0.0% |
| Class B     | 0.0%             | 0.0% | 0.1%  | 0.0%             | 0.0% | 0.1% |
| Class C     | 0.0%             | 0.0% | 0.0%  | 0.0%             | 0.0% | 0.0% |
| Class D     | 0.1%             | 0.1% | 0.2%  | 0.1%             | 0.0% | 0.0% |
| Class E     |                  |      |       |                  |      |      |
| Class F     | 0.0%             | 0.0% | 0.0%  | 0.0%             | 0.0% | 0.0% |
| Overall     | 0.0%             | 0.0% | 0.0%  | 0.0%             | 0.0% | 0.0% |
|             | 0.0%             | 0.0% | 0.0%  | 0.0%             | 0.0% | 0.0% |
| Enc Time[%] | 100%             |      |       | 100%             |      |      |
| Dec Time[%] | 100%             |      |       | 101%             |      |      |

|             | Low delay B HE |       |       | Low delay B LC |       |       |
|-------------|----------------|-------|-------|----------------|-------|-------|
|             | Y              | U     | V     | Y              | U     | V     |
| Class A     |                |       |       |                |       |       |
| Class B     | 0.0%           | -0.1% | -0.2% | 0.0%           | 0.0%  | -0.2% |
| Class C     | -0.1%          | 0.0%  | 0.0%  | -0.1%          | 0.1%  | -0.3% |
| Class D     | -0.1%          | 0.0%  | 0.1%  | 0.0%           | 0.0%  | -0.1% |
| Class E     | 0.0%           | -0.2% | 0.5%  | -0.1%          | 0.1%  | -0.4% |
| Class F     | -0.3%          | -0.2% | 0.1%  | 0.0%           | -0.1% | -0.2% |
| Overall     | -0.1%          | -0.1% | 0.1%  | 0.0%           | 0.0%  | -0.2% |
|             | -0.1%          | -0.1% | 0.0%  | 0.0%           | 0.0%  | -0.2% |
| Enc Time[%] | 100%           |       |       | 100%           |       |       |
| Dec Time[%] | 101%           |       |       | 101%           |       |       |

|             | Low delay P HE |       |       | Low delay P LC |       |       |
|-------------|----------------|-------|-------|----------------|-------|-------|
|             | Y              | U     | V     | Y              | U     | V     |
| Class A     |                |       |       |                |       |       |
| Class B     | -0.1%          | -0.1% | 0.2%  | 0.0%           | 0.0%  | -0.2% |
| Class C     | -0.1%          | -0.1% | -0.2% | 0.0%           | -0.1% | 0.0%  |
| Class D     | 0.0%           | 0.1%  | -0.4% | -0.1%          | -0.1% | -0.2% |
| Class E     | 0.0%           | -0.4% | 0.1%  | 0.0%           | -0.5% | -0.3% |
| Class F     | -0.2%          | 0.0%  | -0.4% | -0.1%          | -0.1% | 0.3%  |
| Overall     | -0.1%          | -0.1% | -0.1% | -0.1%          | -0.1% | -0.1% |
|             | -0.1%          | -0.1% | -0.1% | -0.1%          | -0.1% | -0.1% |
| Enc Time[%] | 100%           |       |       | 100%           |       |       |
| Dec Time[%] | 101%           |       |       | 100%           |       |       |

cross-checked by HiSilicon  
(JCTVC-G859)

Thanks.



# Conclusions

- ❖ A restriction method on motion vector scaling was proposed.
  - When POC difference ( $Tr$ ) between reference picture of current PU and reference picture of candidate PU (collocated PU or neighbor PU) are larger than pre-determined threshold ( $TH_{poc\_diff}$ ), **motion vector predictor is marked as unavailable** before the scaling process is performed.
  - This restriction is applied to both **spatial and temporal scaling**.
- ❖ Average coding efficiency gain
  - 0.0% (RAHE), 0.0% (RALC), 0.1% (LDHE), 0.0% (LDLC), 0.1% (LPHE), 0.1% (LPLC) with class F sequences.
  - Coding efficiency gain for Class F only is 0.13%.
- ❖ The results demonstrate that efficient scaling is possible **without** long-term and short-term reference pictures **separation**.
- ❖ It is recommended to adopt this restriction process in HEVC.