



Non-CE8: Offset coding in SAO

Chih-Ming Fu, Yu-Wen Huang, Shawmin Lei (MediaTek)

In Suk Chong, Marta Karczewicz (Qualcomm)



Presented by Yu-Wen Huang
7th JCT-VC Meeting in Geneva
21-30 November, 2011

Overall Summary

- Two simple methods
 - Design a mapping function that converts offsets to indices of unary or exp-Golomb codes to better fit the offset distribution
 - Apply offset prediction from neighboring regions or bands to reduce offset magnitude
- Results
 - 0-0.1% luma bit rate reduction
 - 0.1-0.5% chroma bit rate reduction
 - Run time not changed

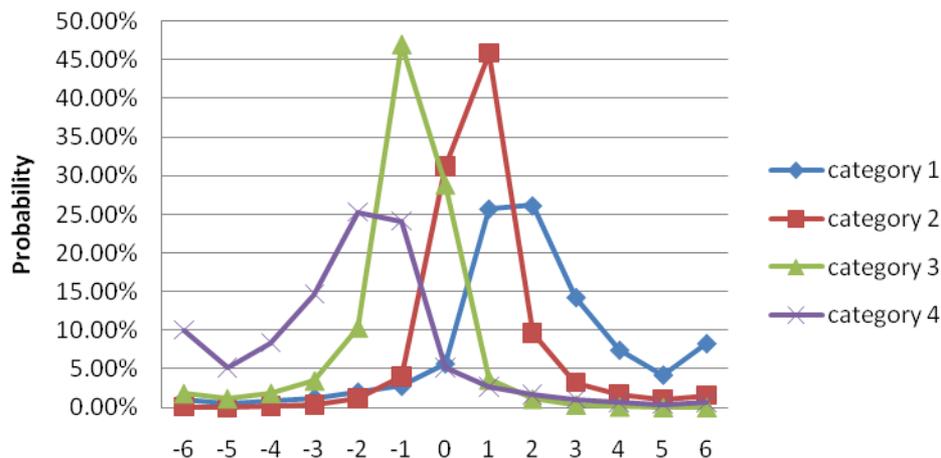
Edge Offset Categories

Category	Condition
1	$c < 2$ neighbors
2	$c < 1$ neighbor && $c == 1$ neighbor
3	$c > 1$ neighbor && $c == 1$ neighbor
4	$c > 2$ neighbors
0	None of the above

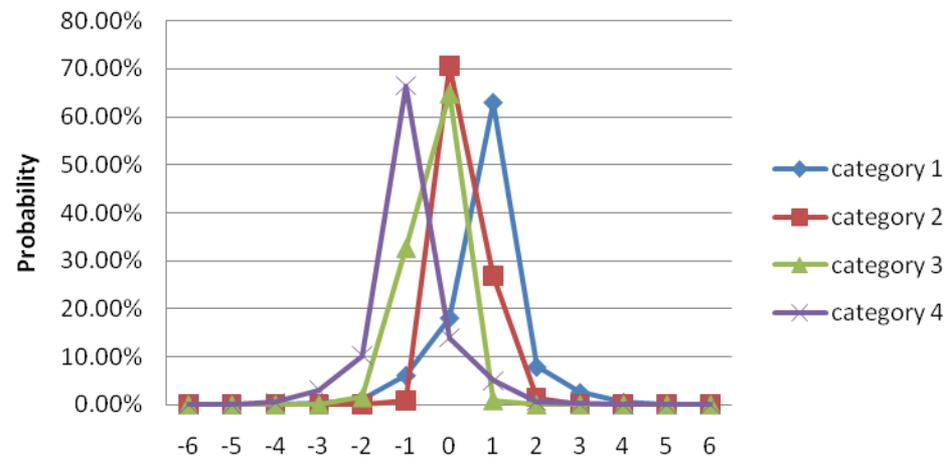
Offset Distribution of Edge Offset (EO)

- HM-4.0 uses mapped unary codes or signed exp-Golomb codes for offsets.
 - Shortest codeword for zero input
- However, the peak of offset distribution is not always located at zero and may be shifted by ± 1 or ± 2 .

10-bit pixels



8-bit pixels



Offset Codeword Design for EO

- A mapping function to convert an **offset** to an **index**
 - If $((\text{offset} - b) < 0)$, $\text{index} = -((\text{offset} - b) \ll 1) - a$
 - Else, $\text{index} = ((\text{offset} - b) \ll 1) - 1 + a$

Bit-depth	Bit-depth > 8 bit	Bit-depth = 8 bit
EO category 1	$b = 2, a = 1$	$b = 1, a = 1$
EO category 2	$b = 1, a = 1$	$b = 1, a = 0$
EO category 3	$b = -1, a = 0$	$b = -1, a = 1$
EO category 4	$b = -2, a = 0$	$b = -1, a = 0$

- where **b** means the **peak location (index=0)**, **a** equal to 1/0 means the **left/right** side of the peak has **index=1**
- The **index** is used as the input of unary and exp-Golomb code table for CABAC and CAVLC, respectively
- The smaller the **index**, the shorter the codeword

Offset Prediction

- Offset prediction for edge offset (EO)
 - Use neighboring region information
 - If the current region and the left region are in the same depth
 - Category 1 and category 2 will be predicted by the left region
 - Category 3 and category 4 will be predicted by category 2 and category 1, respectively, with the same offset magnitudes and the opposite signs.
 - Otherwise, use the proposed offset codeword design
- Offset prediction for band offset (BO)
 - The second band is predicted by the first band,
 - The 16th band is predicted by the 15th band.

Simulation Result

- Software platform: HM-4.0
- Anchor: JCTVC-F900
- Cross-check report
 - JCTVC-G818 by Samsung

	All Intra HE			All Intra LC		
	Y	U	V	Y	U	V
Class A	0.0%	0.0%	-0.1%	0.0%	-0.1%	-0.1%
Class B	0.0%	-0.1%	-0.1%	0.0%	-0.1%	-0.1%
Class C	0.0%	0.0%	-0.1%	0.0%	-0.1%	-0.2%
Class D	0.0%	0.0%	0.0%	0.0%	-0.1%	-0.1%
Class E	0.0%	-0.1%	-0.2%	0.0%	-0.1%	-0.1%
Overall	0.0%	-0.1%	-0.1%	0.0%	-0.1%	-0.1%
	0.0%	-0.1%	-0.1%	0.0%	-0.1%	-0.1%
Enc Time[%]	99%			98%		
Dec Time[%]	100%			100%		

	Random Access HE			Random Access LC		
	Y	U	V	Y	U	V
Class A	0.0%	-0.2%	-0.5%	0.0%	0.0%	-0.2%
Class B	0.0%	-0.1%	-0.2%	-0.1%	-0.2%	-0.1%
Class C	-0.1%	-0.2%	-0.2%	0.0%	-0.2%	-0.2%
Class D	0.0%	-0.1%	-0.2%	0.0%	-0.2%	-0.2%
Class E						
Overall	0.0%	-0.1%	-0.3%	-0.1%	-0.1%	-0.2%
	0.0%	-0.1%	-0.3%	-0.1%	-0.1%	-0.2%
Enc Time[%]	100%			100%		
Dec Time[%]	100%			100%		

	Low Delay B HE			Low Delay B LC		
	Y	U	V	Y	U	V
Class A						
Class B	0.0%	-0.3%	-0.1%	0.0%	-0.1%	-0.1%
Class C	0.0%	-0.1%	-0.3%	0.0%	0.1%	-0.4%
Class D	-0.1%	-0.3%	-0.4%	0.0%	-0.4%	-0.3%
Class E	0.0%	-0.1%	0.1%	-0.1%	0.0%	-0.6%
Overall	0.0%	-0.2%	-0.2%	-0.1%	-0.1%	-0.3%
	0.0%	-0.3%	-0.2%	-0.1%	-0.1%	-0.3%
Enc Time[%]	100%			100%		
Dec Time[%]	100%			100%		

	Low Delay P HE			Low Delay P LC		
	Y	U	V	Y	U	V
Class A						
Class B	0.0%	-0.2%	-0.3%	-0.1%	-0.1%	-0.4%
Class C	-0.1%	-0.1%	0.0%	-0.1%	-0.4%	-0.2%
Class D	-0.1%	-0.4%	-0.6%	-0.1%	-0.1%	-0.6%
Class E	0.0%	-0.5%	-0.3%	-0.1%	-1.2%	-0.9%
Overall	0.0%	-0.3%	-0.3%	-0.1%	-0.4%	-0.5%
	0.0%	-0.4%	-0.3%	-0.1%	-0.4%	-0.5%
Enc Time[%]	100%			100%		
Dec Time[%]	99%			99%		

Conclusions

- Two simple methods to improve SAO entropy coding
 - New offset codeword design to better fit the offset distribution
 - Offset prediction
- Results:
 - Luma bit rate reduced by 0-0.1%.
 - Chroma bit rate reduced by 0.1-0.5%
 - No impact on run times