

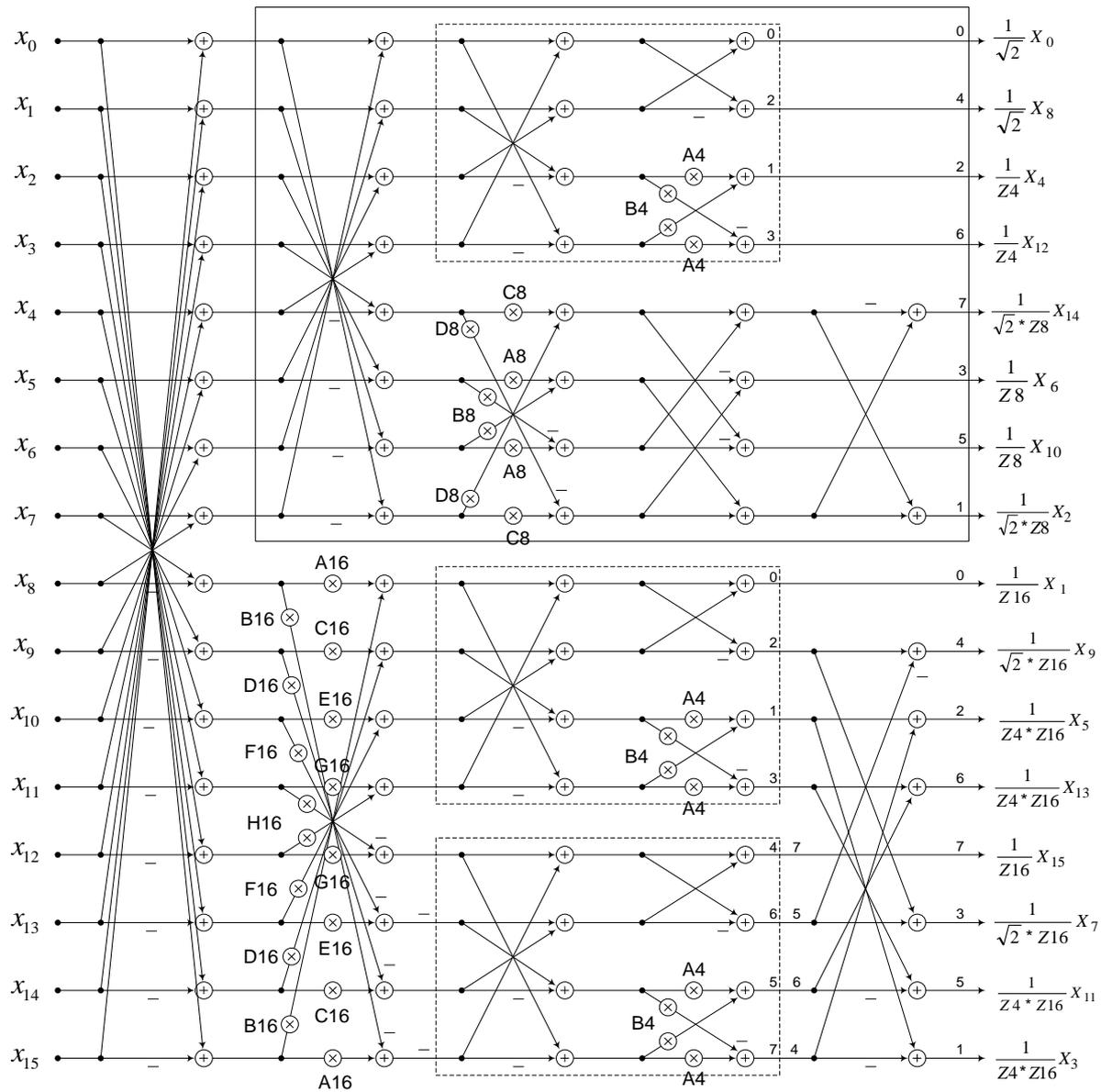
# Recursive factorization for 16 and 32-point transforms using 4 and 8-point HM 3.0 core transforms

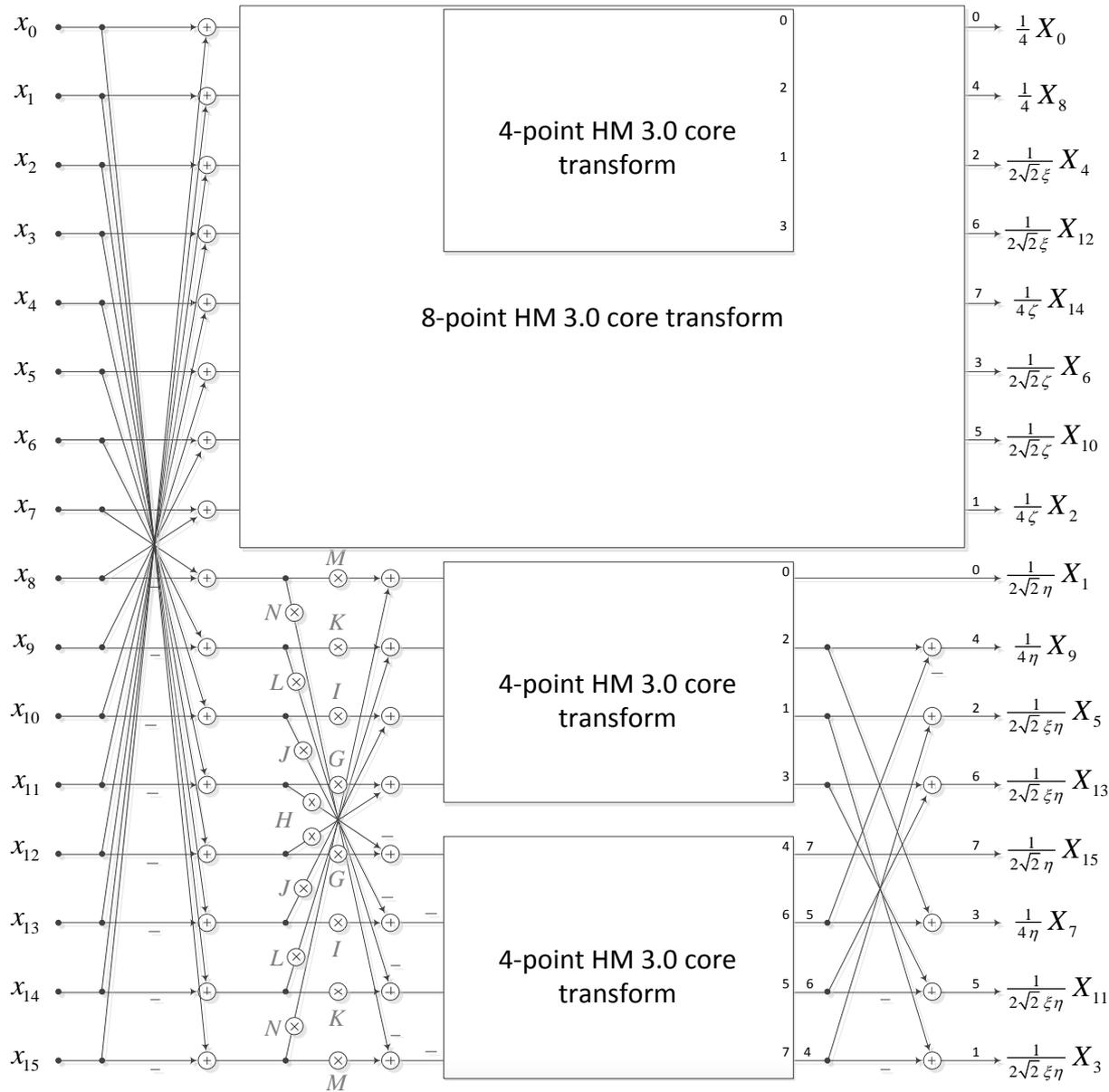
R. Joshi, Y. Reznik, J. Sole and M.  
Karczewicz

Qualcomm, Inc.

# Motivation

- HM 3.0 core transforms: Partial Butterfly
  - $N/2 \times N/2$  matrix multiply in the lower (odd) part of the transform.
  - 8 x 8 transform: Only 4 x 4 matrix multiply needed.
- Matrix multiplication vs full factorization
  - Trade-off between number of multiplies and number of sequential operations.





Proposed transform

# Arithmetic complexity

	HM 3.0 core transforms	Proposed transforms	Transforms proposed in JCTVC-352
16 point	86	50	36
32 point	342	126	92

# Storage of dequantization matrices

- 32-point transform
  - Only 5 distinct scale factors (5×5 matrix) instead of 12×12 in F352.
  - Scale factors for 16-point transform embedded in this matrix.

# Conclusion

- Proposed 16 and 32-point transforms
  - Desirable tradeoff between number of multiplies and number of sequential operations.
- 4 and 8-point transforms unchanged from HM 3.0