



# HIGH LEVEL SYNTAX FOR SCALABILITY SUPPORT IN HEVC

JCTVC-F491

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# MOTIVATION

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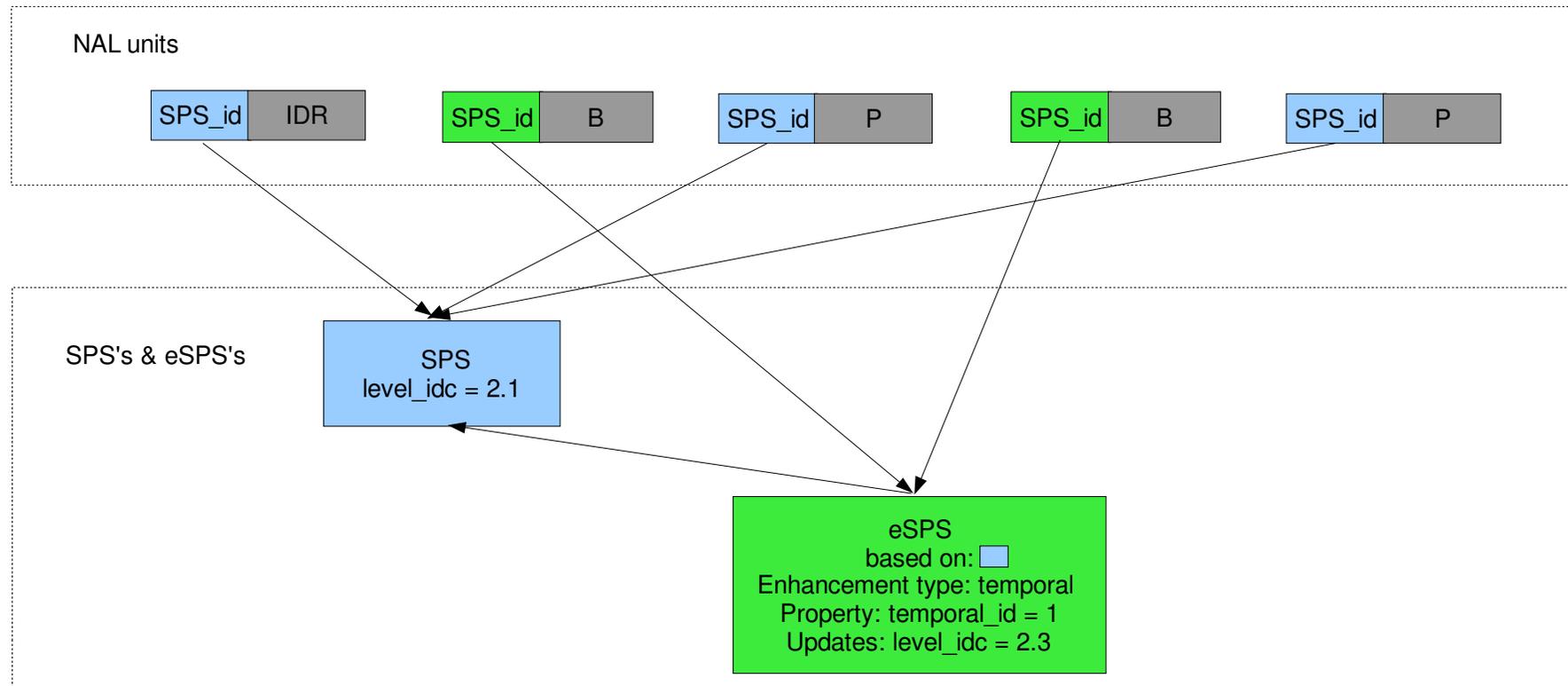
- › Bit stream scalability requires NAL units to convey information about the scalable layers they are associated with
  
- › SVC/MVC solution
  - Several different IDs carried in NAL unit headers (temporal\_id, dependency\_id, quality\_id, priority\_id, view\_id)
  - Considering that several scalability extensions may be introduced in HEVC, this approach may lead to variable length and/or long NAL unit headers
  
- › This contribution
  - Alternative “scalability hook” solution that can extensibly applied for different types of scalability while having a fixed NAL unit header length

# PROPOSED BASIC DESIGN

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1. One SPS per scalability layer, conveying
  - › Layer identifiers (currently only temporal\_id)
  - › Dependency information towards respective base layer (expressed by a link to a different SPS)
  
2. seq\_parameter\_set\_id in every NAL unit header
  - › Associate both VCL and non-VCL NAL units with scalable layers
  - › Fixed-length NAL unit header

# TWO TEMPORAL LAYER EXAMPLE



- › “eSPS” = SPS in enhancement layer mode
  - Describing layer-specific updates relative to referenced base SPS

# WHY SEQ\_PARAMETER\_SET\_ID IN EVERY NAL UNIT HEADER?

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1. Tie all NAL units (including SEI and parameter sets) associated with a given scalable layer together
  - Enables simple bit stream extraction
2. Fixed NAL unit header length
  - Network friendly

# PROPOSED NAL UNIT HEADER SYNTAX

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	<b>Descriptor</b>
nal_unit( NumBytesInNALunit ) {	
<b>forbidden_zero_bit</b>	f(1)
<b>nal_ref_idc</b>	u(2)
<b>nal_unit_type</b>	u(5)
<b>seq_parameter_set_id</b>	u(16)
NumBytesInRBSP = 0	
nalUnitHeaderBytes = 3	
— if( nal_unit_type == 1    nal_unit_type == 4    nal_unit_type == 5 ) {	
— <b>temporal_id</b>	u(3)
— <b>output_flag</b>	u(1)
— <b>reserved_one_4bits</b>	u(4)
— nalUnitHeaderBytes += 1	
— }	

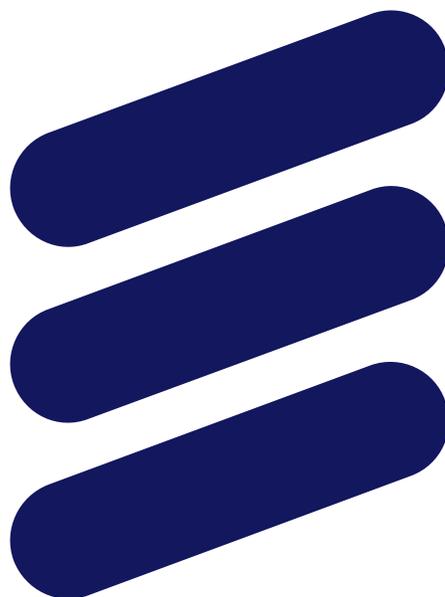
# PROPOSED SPS SYNTAX

	<b>Descriptor</b>
seq_parameter_set_rbsp() {	
<b>profile_idc</b>	u(8)
<b>reserved_zero_8bits</b> /* equal to 0 */	u(8)
<b>level_idc</b>	u(8)
base_seq_parameter_set_flag = 1	
<b>temporal_dependency_flag</b>	u(1)
if( temporal_dependency_flag == 1 ) {	
<b>temporal_base_seq_parameter_set_id</b>	u(16)
<b>temporal_id</b>	u(3)
base_seq_parameter_set_flag = 0	
}	
if( profile_idc == multiview_profile ) {	
<b>multiview_dependency_flag</b>	u(1)
if( multiview_dependency_flag == 1 ) {	
<b>view_base_seq_parameter_set_id</b>	u(16)
...	
base_seq_parameter_set_flag = 0	
}	
}	
...	
if( base_seq_parameter_set_flag == 1 )	
base_seq_parameter_set_rbsp()	
rbsp_trailing_bits()	
}	

# SUMMARY

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- › Proposal
  - Use `seq_parameter_set_id` as a generic layer indicator in the NAL unit header
  - Have one SPS per scalable layer convey layer-specific information
  - Use “links” included in enhancement layer SPSs to indicate dependencies between scalability layers
  
- › Advantages
  - Extensibility for different different types of scalability
  - Fixed-length NAL unit header
  - Simple bit stream extraction
  
- › We propose that the presented concept should be further studied and be considered for the future HEVC scalability extension design



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