

Scalable structures and inter-layer predictions for HEVC scalable extension

JCTVC-F096

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Introduction

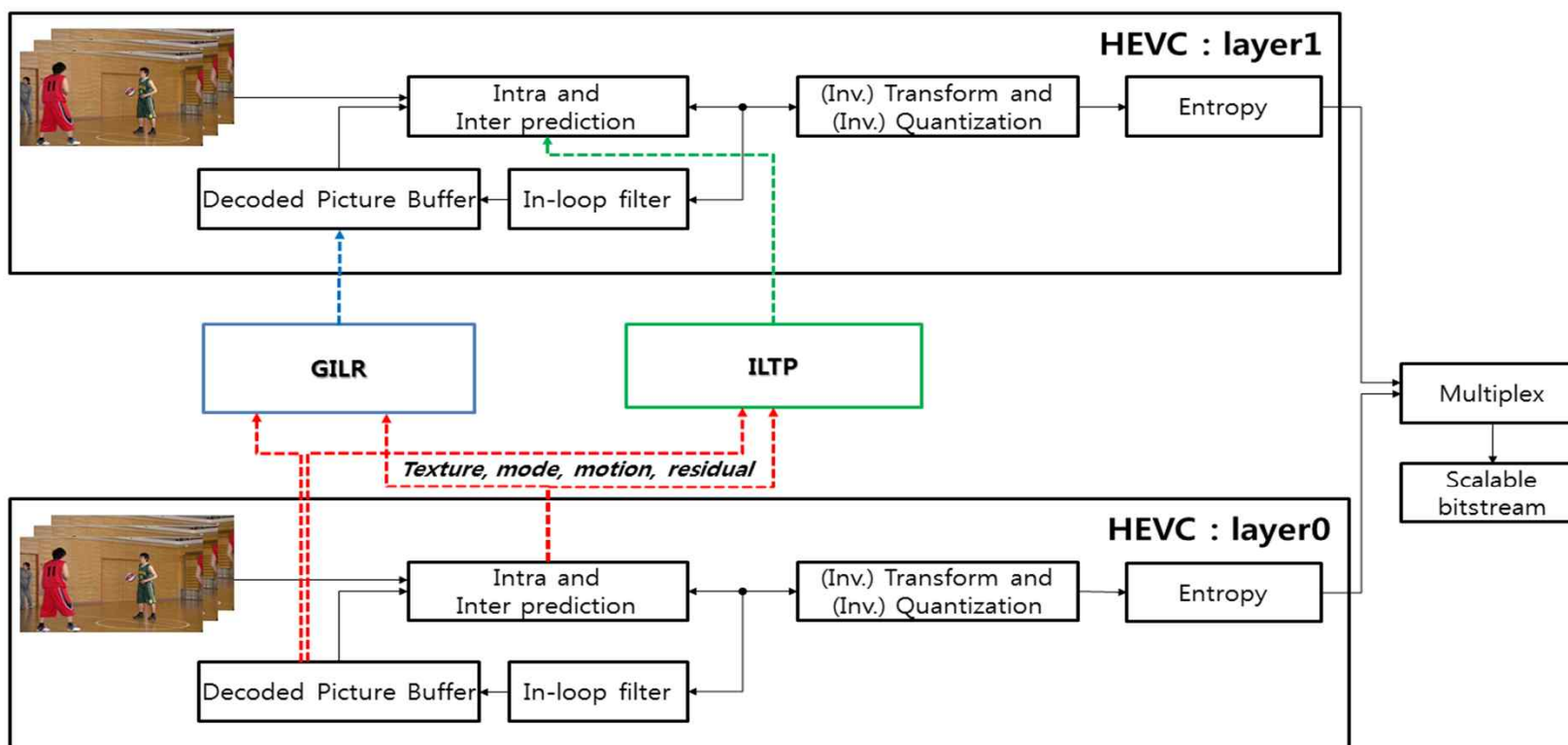
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- HEVC scalable coding
 - HEVC scalable coding would be a valuable standard to support various services in the mobile, UHD and 3D markets
- Proposed scalable structures with HM2.0
 - Simulcast approach with two different loop designs
 - Single-loop
 - Multi-loop
 - New two inter-layer predictions
 - Inter-layer texture prediction (ILTP)
 - Generalized inter-layer reference frame (GILR)



Simulcast scalable video coder with HM2.0 JCTVC-F096

- Proposed scalable system
 - Each layer employs HEVC tools
 - Support spatial and temporal scalabilities
 - Inter-layer predictions



Inter-layer texture prediction (ILTP)

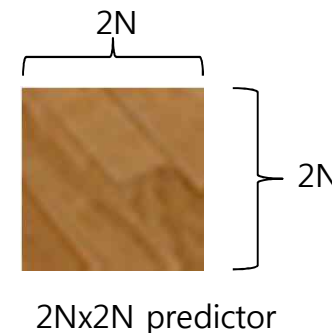
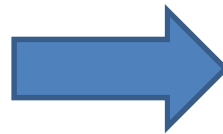
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- ILTP is a scheme to predict a PU at an enhancement layer from corresponding block of the reference layer
 - ILTP makes a texture signal for $2N \times 2N$ PU size
 - The way to make the texture is different depending on loop designs
 - Three ways in predicting the PU depending on slice types and coding modes for the single-loop design
 - One way to predict the PU for the multi-loop design as the same way of the single-loop for intra-slices.

Single-loop design

- * intra slice at Enh.
- * inter slice at Enh.
 - intra block at Ref.
 - inter block at Ref.

Multi-loop design



ILTP for the single-loop design

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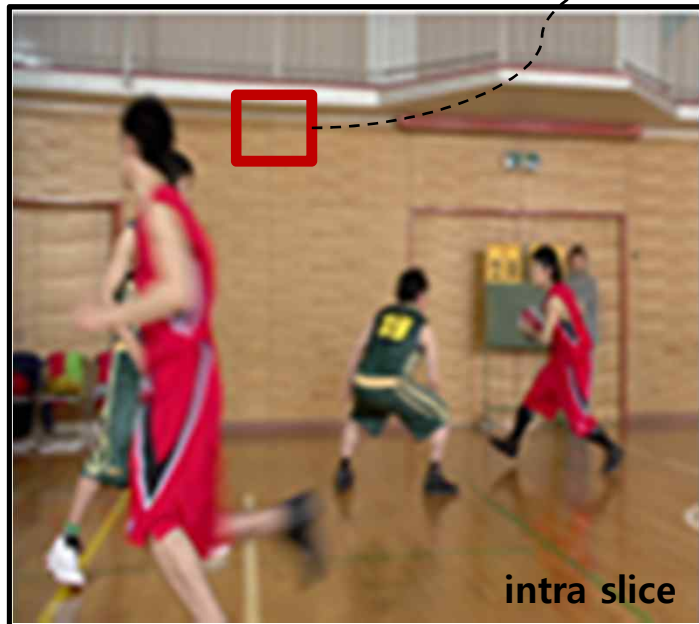
- For intra slices in the enhancement layer
 - Reconstruct a corresponding block of the reference layer
 - Perform up-sampling

	Filter coefficients
Luma	$\{-1, 4, -11, 40, 40, -11, 4, -1\}$
Chroma	$\{-4, 36, 36, -4\}$

- For Inter slice in the enhancement layer
 - Intra block in the reference layer
 - Parse intra mode of the corresponding block in the reference layer
 - Perform an intra-prediction with the decoded intra mode and the neighboring decoded pixels in the enhancement layer
 - Update an up-sampled residual signal of the reference layer
 - Inter block in the reference layer
 - Decode MV, reference index of the corresponding block in the reference layer
 - Motion compensation at the enhancement layer
 - Update an up-sampled residual signal of the reference layer

Intra slices in the enhancement layer for single-loop

➔ After coding the base layer



enhancement layer

3.Fetch for $2N \times 2N$ predictor

- Send one flag for indicating an ILTP

2.Up-sampling



base layer
1.Reconstruction

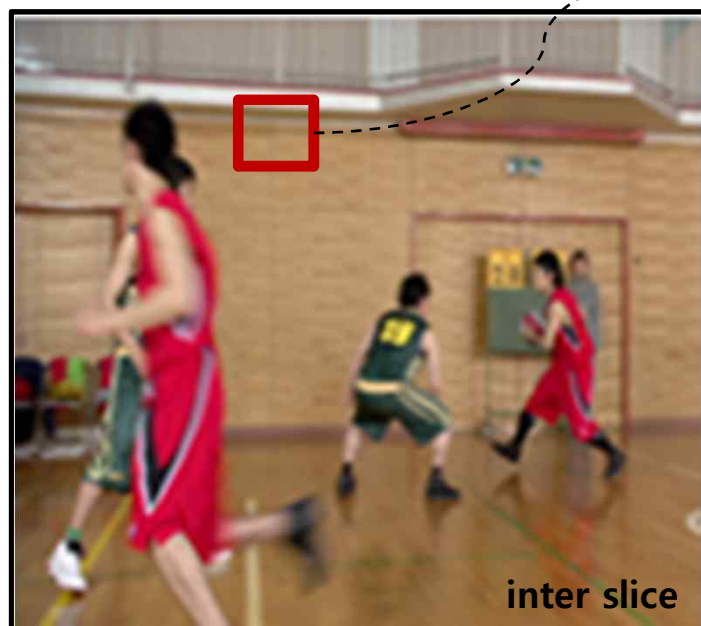
For half-pel position

	Filter coefficients
Luma	$\{-1, 4, -11, 40, 40, -11, 4, -1\}$
Chroma	$\{-4, 36, 36, -4\}$

⬅ Before coding the enhancement layer

Inter slices in the enhancement layer for single-loop

➔ After coding the base layer

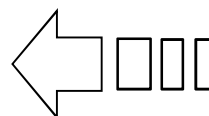


enhancement layer

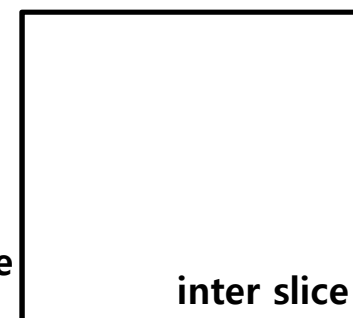
3. Fetch for $2N \times 2N$ predictor

- Send one flag for indicating an ILTP

2. Add a resi.



1. Fill up a frame



base layer

➔ **Corresponding Block (C.B) == Intra block**

- Parse an intra mode of C.B
- Perform an intra prediction with the parsed mode in enh. layer (Using neighboring pixels at enh. layer)

➔ **Corresponding Block (C.B) == Inter block**

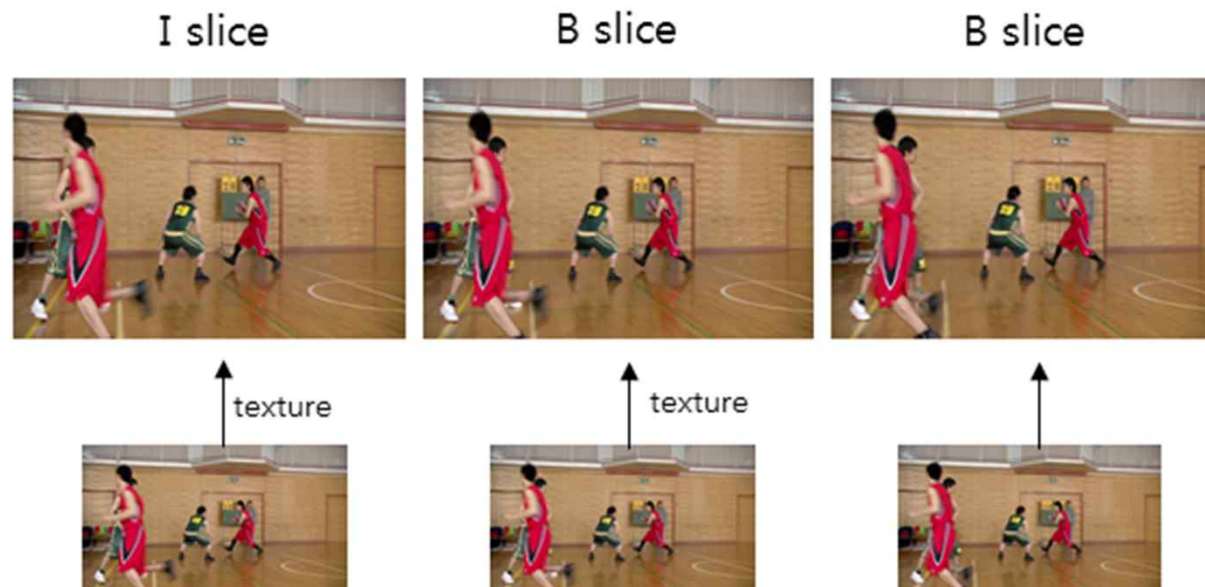
- Decode MV, reference index of C.B
- Scale-up MV
- Motion Compensation at enh. layer

⬅ Before coding the enhancement layer

ILTP for the multi-loop design

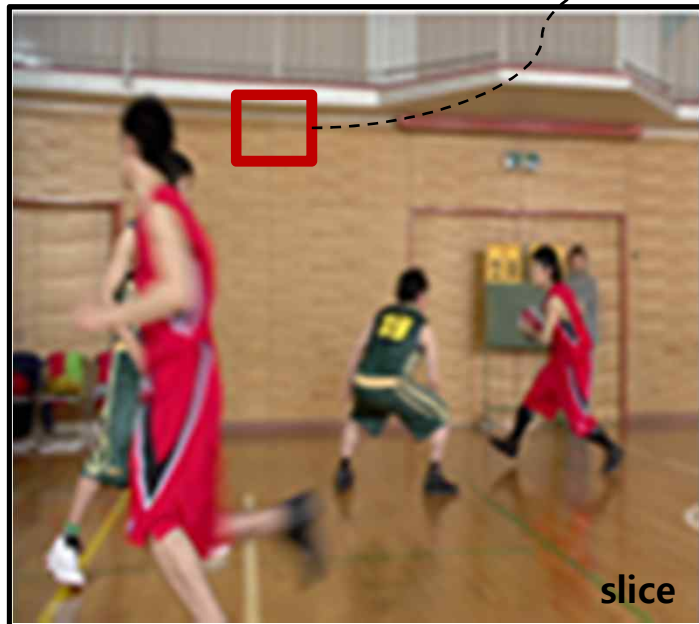
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- For multi-loop case
 - The reference layer is to be fully reconstructed.
 - ILTP works in the same way of the single-loop for intra-slices



ILTP for the multi-loop design

➔ After coding the base layer



3.Fetch for $2N \times 2N$ predictor

- Send one flag for indicating an ILTP

2.Up-sampling



For half-pel position

	Filter coefficients
Luma	$\{-1, 4, -11, 40, 40, -11, 4, -1\}$
Chroma	$\{-4, 36, 36, -4\}$

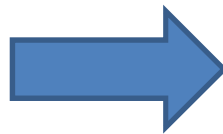
⬅ Before coding the enhancement layer

Generalized inter-layer reference frame (GILR) JCTVC-F096

- GILR generated from the reference layer is a reference frame to be inserted into DPB of the enhancement layer
 - Intra slices of the enhancement layer are coded by inter prediction with referring to GILR as a reference frame.
 - The Intra slice type are changed into inter slice type
 - Such as slices are called G-I slice
 - For inter slices of the enhancement layer, GILR is added into DPB list 0 and list 1.
 - Number of reference frame does not increase due to the GILR.
 - Each block of the GILR is generated with the same way of the ILTP.

Single-loop design

Multi-loop design



Generalized reference frame

GILR for the single-loop design

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- GILR for intra slices in the enhancement layer
 - Reconstruct a corresponding block of the reference layer
 - Interpolation (DCT-IF 8-tap for Luma, DCT-IF 4-tap for Chroma)
 - Insert the GILR into DPB of the enhancement layer
 - GILR for Inter slices in the enhancement layer
 - For Intra blocks in the reference layer
 - Parse intra mode of the corresponding block in the reference layer
 - Perform an intra-prediction with the decoded intra mode and the neighboring decoded pixels in the enhancement layer
 - Update an up-sampled residual signal of the reference layer
 - For Inter blocks in the reference layer
 - Decode MV, reference index of the corresponding block in the reference layer
 - Motion compensation at enhancement layer
 - Update an up-sampled residual signal of reference layer
- Insert GILR into DPB of enhancement layer

Intra slices in the enhancement layer for single-loop

➔ After coding the base layer



enhancement layer

3. Insert into DPB of enhancement layer

- No differences in terms of syntax, compared with HM2.0

2.Up-sampling



1.Reconstruction

For half-pel position

	Filter coefficients
Luma	{-1, 4, -11, 40, 40, -11, 4, -1}
Chroma	{-4, 36, 36, -4}

⬅ Before coding the enhancement layer

Inter slices in the enhancement layer for single-loop

➔ After coding the base layer

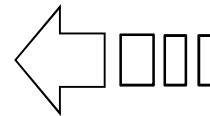


enhancement layer

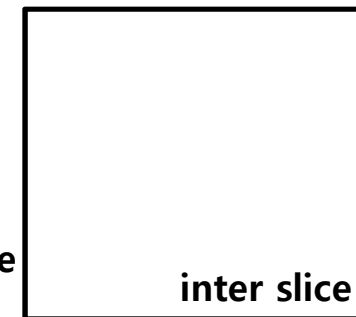
3. Insert into DPB of enhancement layer

- No differences in terms of syntax, compared with HM2.0

2. Add a resi.



1. Fill up a frame



base layer

➔ **Corresponding Block (C.B) == Intra block**

- Parse an intra mode of C.B
- Perform an intra prediction with the parsed mode in enh. layer (Using neighboring pixels at enh. layer)

➔ **Corresponding Block (C.B) == Inter block**

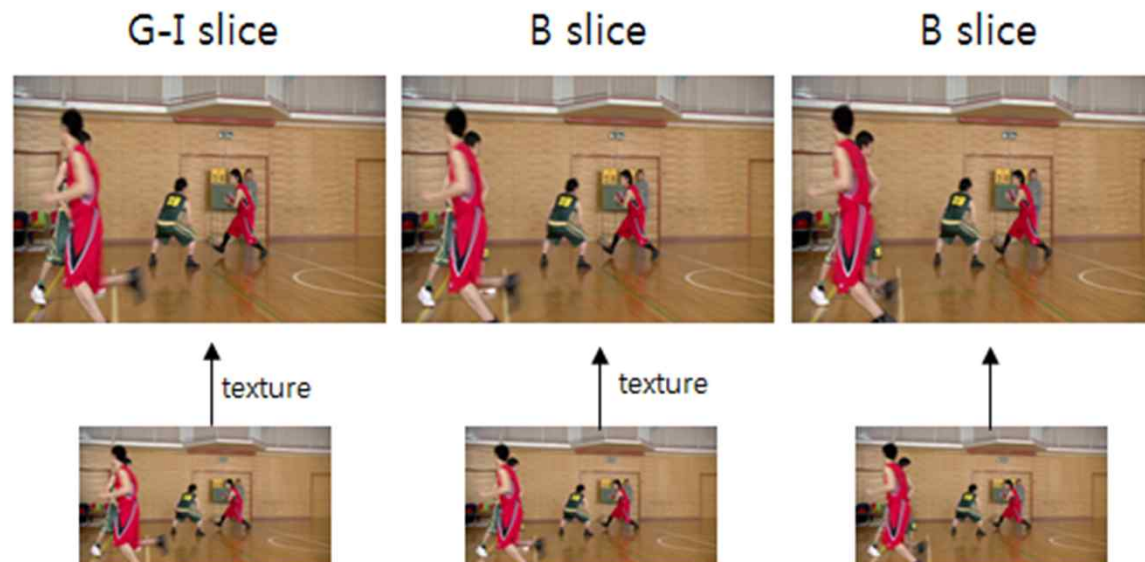
- Decode MV, reference index of C.B
- Scale-up MV
- Motion Compensation at enh. layer

⬅ Before coding the enhancement layer

GILR for the multi-loop design

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GILR for the multi-loop design

➔ After coding the base layer

3. Insert into DPB of enhancement layer

- No differences in terms of syntax, compared with HM2.0



2. Up-sampling



1. Reconstruction

For half-pel position

	Filter coefficients
Luma	{-1, 4, -11, 40, 40, -11, 4, -1}
Chroma	{-4, 36, 36, -4}

⬅ Before coding the enhancement layer

Test conditions

- Anchor : HM2.0
- Proposed scalable codec: implemented based on HM2.0
- Tested configurations
 - Single-loop scalable structure with ILTP
 - Single-loop scalable structure with GILR
 - Multi-loop scalable structure with ILTP
 - Multi-loop scalable structure with GILR
- Common test condition
 - All intra, low delay, random access in High Efficiency (HE)
- Common test sequence
 - Class B, Class C, Class D

Test condition (cont'd)

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- Suppose two layers in spatial scalability
 - Base layer : generated by the JSVM "DownConverter" with the dyadic factor
 - Enhancement layer : use the common test sequences such as Class B, C and D
- QP (22, 27, 32, 37) are applied for two layers with same value



Evaluation measures

- Coding gain evaluation
 - Compare BD-bitrate reduction only for the enhancement layer of simulcast and the proposed scalable system
 - According to the document "Recommended Requirements and Test Points for Scalable Coding Extension"

$$\text{Coding Gain (CG)} = 1/(1 - BR/(\alpha * R)) = \alpha / \gamma$$

	Simulcast	Scalable system
Layer 0	R	$\beta * R$
Layer 1	$\alpha * R$	$\gamma * R$

* the difference between R and $\beta * R$ is negligible in this contribution

- Coding performance evaluation
 - compare the enhancement layer of simulcast with the total layer of scalable system in terms of BD bitrate

$$CP = \alpha / (\beta + \gamma)$$

Performance of all intra in HE

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- CG evaluation

Anchor : HM2.0

	Single with ILTP			Single with GILR			Multi with ILTP			Multi with GILR		
	Y	U	V	Y	U	V	Y	U	V	Y	U	V
Class B	-18.6	-12.8	-10.0	-29.9	-20.0	-16.8	-18.6	-12.8	-10.0	-29.9	-20.0	-16.8
Class C	-10.7	-6.6	-4.9	-17.4	-7.4	-5.1	-10.7	-6.6	-4.9	-17.4	-7.4	-5.1
Class D	-12.8	-8.2	-7.8	-15.3	-2.9	-1.4	-12.8	-8.2	-7.8	-15.3	-2.9	-1.4
Avg	-14.04	-9.22	-7.56	-20.86	-10.09	-7.77	-14.04	-9.22	-7.56	-20.86	-10.09	-7.77

- CP evaluation

	Single with ILTP			Single with GILR			Multi with ILTP			Multi with GILR		
	Y	U	V	Y	U	V	Y	U	V	Y	U	V
Class B	17.6	26.0	29.8	13.4	28.3	32.6	17.6	26.0	29.8	13.4	28.3	32.6
Class C	21.3	26.7	29.0	19.7	33.4	36.7	21.3	26.7	29.0	19.7	33.4	36.7
Class D	17.4	23.3	24.0	20.4	36.8	38.9	17.4	23.3	24.0	20.4	36.8	38.9
Avg	18.78	25.31	27.58	17.84	32.86	36.06	18.78	25.31	27.58	17.84	32.86	36.06

* ILTP and GILR procedure of all intra case is same for single and multi-loop₁₉

Performance of low delay in HE

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- CG evaluation

Anchor : HM2.0

	Single with ILTP			Single with GILR			Multi with ILTP			Multi with GILR		
	Y	U	V	Y	U	V	Y	U	V	Y	U	V
Class B	-5.1	-3.6	-2.5	-4.8	-4.6	-3.2	-6.4	-1.2	0.1	-6.8	-1.2	1.2
Class C	-3.6	-2.5	-2.5	-2.4	-1.6	-1.2	-5.3	-1.0	-0.1	-4.8	0.3	1.6
Class D	-2.4	-1.0	-1.2	-0.2	1.9	2.3	-3.7	0.4	0.3	-1.9	4.8	5.0
Avg	-3.70	-2.36	-2.07	-2.48	-1.43	-0.67	-5.11	-0.60	0.07	-4.50	1.31	2.59

- CP evaluation

	Single with ILTP			Single with GILR			Multi with ILTP			Multi with GILR		
	Y	U	V	Y	U	V	Y	U	V	Y	U	V
Class B	27.2	29.4	30.8	28.1	28.7	30.5	26.1	33.2	35.0	26.3	34.1	37.2
Class C	27.1	28.5	28.4	32.8	33.5	35.1	25.4	30.9	32.1	26.2	32.9	34.6
Class D	25.3	27.0	26.9	27.8	30.4	30.9	24.1	29.5	29.2	26.2	34.8	34.9
Avg	26.54	28.31	28.71	29.59	30.88	32.16	25.20	31.23	32.11	26.23	33.95	35.56

Performance of random access in HE

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- CG evaluation

Anchor : HM2.0

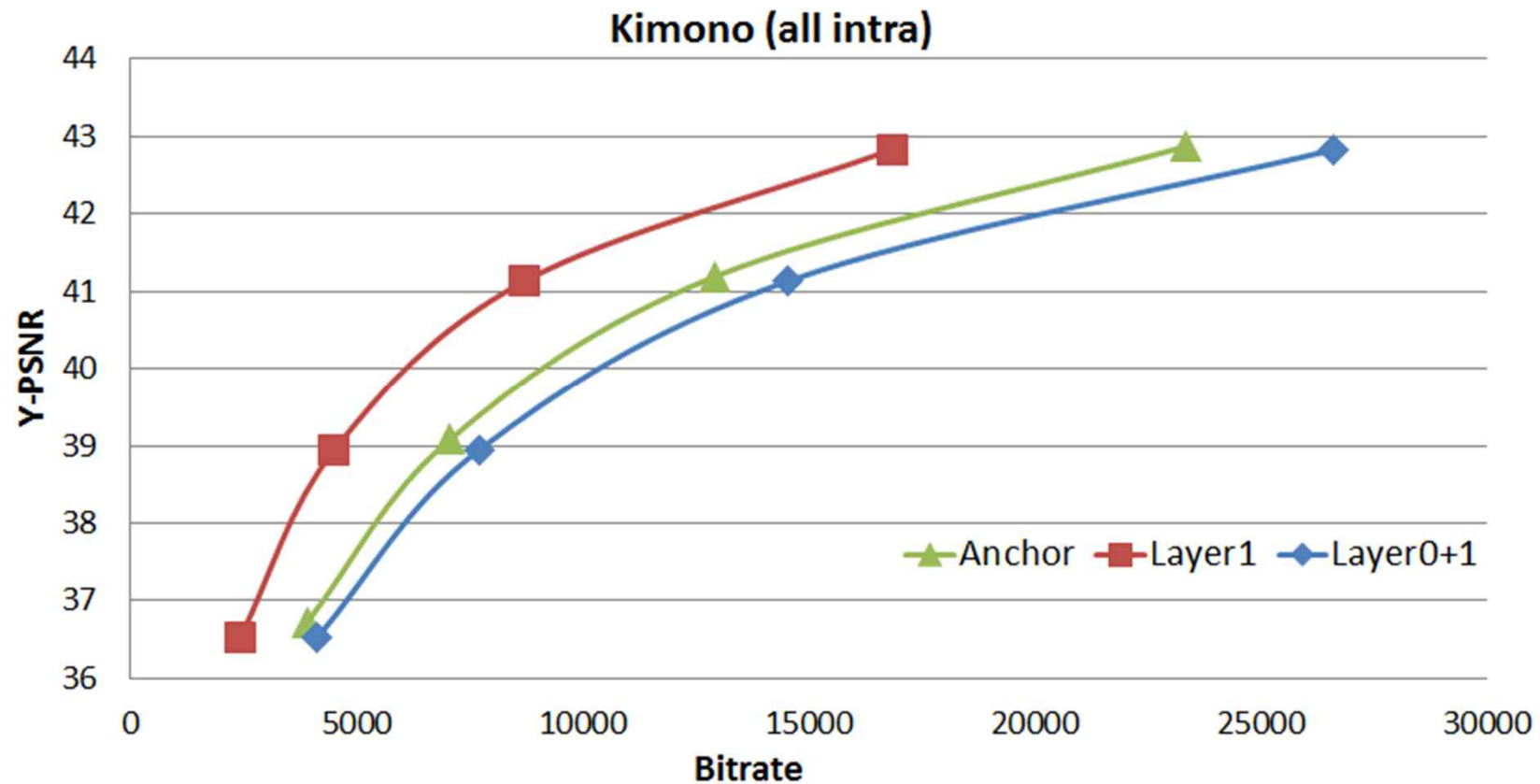
	Single with ILTP			Single with GILR			Multi with ILTP			Multi with GILR		
	Y	U	V	Y	U	V	Y	U	V	Y	U	V
Class B	-14.3	-15.0	-13.7	-13.7	-11.5	-9.2	-16.7	-12.2	-10.5	-16.1	-5.9	-2.3
Class C	-8.8	-8.5	-8.2	-6.2	-3.4	-2.7	-11.3	-6.6	-5.4	-8.8	0.7	3.1
Class D	-6.4	-5.9	-5.9	-3.3	0.6	1.0	-8.4	-3.8	-4.1	-6.2	4.5	4.5
Avg	-9.82	-9.78	-9.27	-7.73	-4.75	-3.65	-12.13	-7.53	-6.66	-10.37	-0.26	1.77

- CP evaluation

	Single with ILTP			Single with GILR			Multi with ILTP			Multi with GILR		
	Y	U	V	Y	U	V	Y	U	V	Y	U	V
Class B	18.1	17.8	19.3	20.6	24.1	26.7	15.7	22.8	24.8	18.5	33.4	38.2
Class C	21.9	22.3	22.6	26.1	29.6	30.4	19.3	25.5	27.0	23.5	36.1	39.2
Class D	22.3	22.8	22.9	26.7	31.3	31.8	20.4	26.3	26.1	23.8	37.5	37.5
Avg	20.76	20.96	21.59	24.43	28.33	29.65	18.47	24.88	25.96	21.91	35.65	38.28

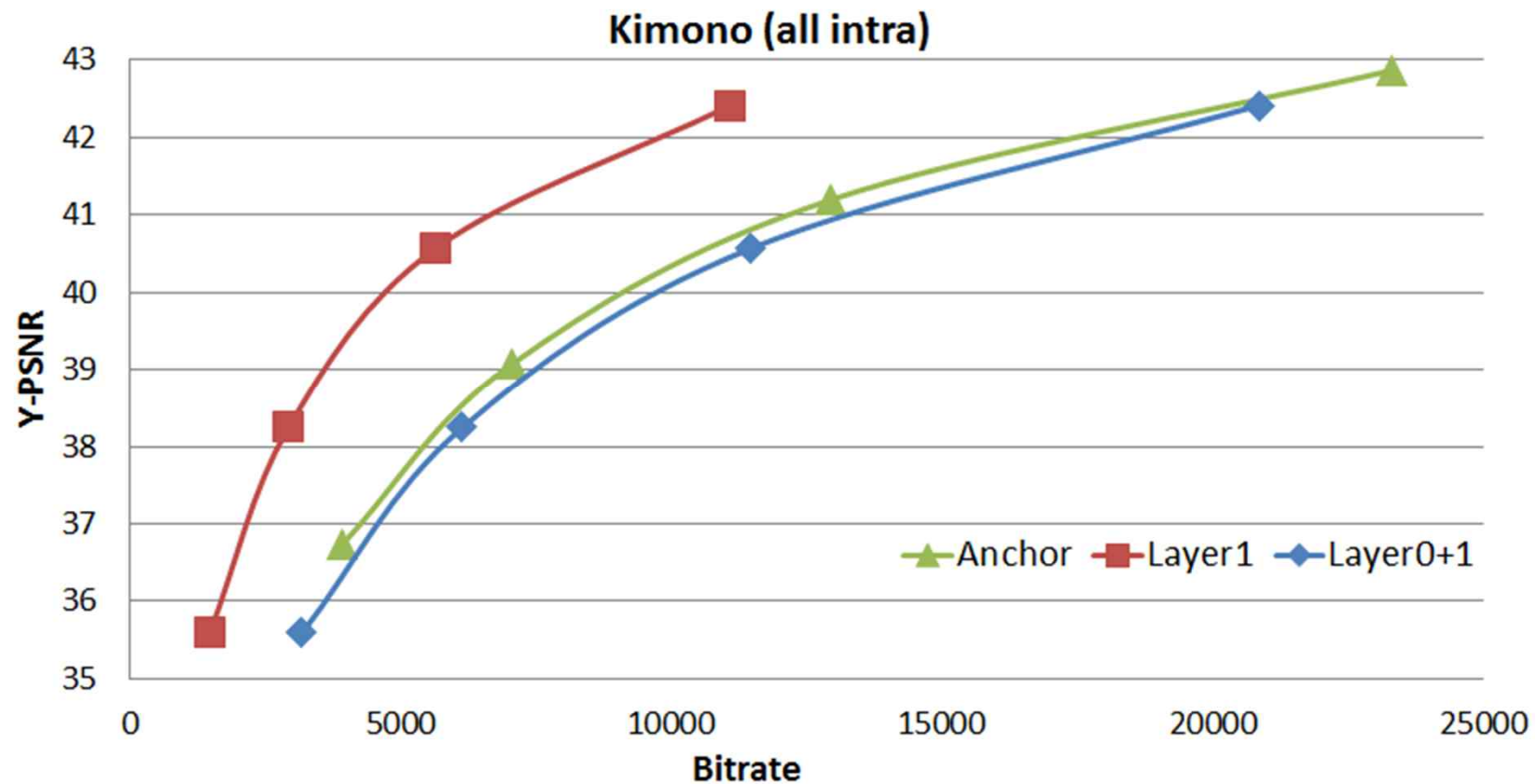
RD-Curve of Kimono sequence in ILTP

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RD-Curve of Kimono sequence in GILR

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Conclusion

- Scalable structures and inter-layer predictions were proposed
 - Scalable structures with single and multi-loop design
 - Inter-layer predictions (ILTP/ GILR)
- Coding efficiency in High Efficiency condition (HE)
 - Single-loop with ILTP
 - -14.04% (AI), -3.70% (LD), -9.82% (RA)
 - Single-loop with GILR
 - -20.86% (AI), -2.48% (LD), -7.73% (RA)
 - Multi-loop with ILTP
 - -14.04% (AI), -5.11% (LD), -12.13% (RA)
 - Multi-loop with GILR
 - -20.86% (AI), -4.50% (LD), -10.37% (RA)
- Single and multi-loop design integrated into HEVC scalable extension assist to support spatial scalability with multi-view functionality
- The proposed GILR is quite efficient
 - Better coding efficiency
 - No syntax change, compared with HM2.0
 - GILR is considered as a consolidated solution for multi-view scalability