



# CE8 Subtest 2: Adaptation between Pixel-based and Region-based Filter Selection

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# Overall Summary

- Adaptation between pixel-based and region-based filter selection at slice level
  - Region-based filter selection
    - Divide one picture into 16 roughly-equal-size regions
    - Aligned with LCU boundaries
    - One filter for each region
  - Only add one flag in the slice header
- Better coding efficiency with less decoding time

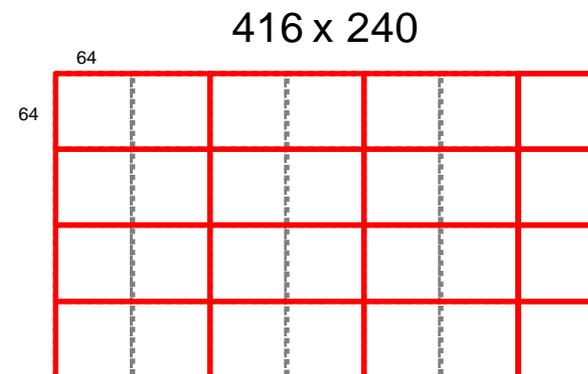
Anchor: JCTVC-D600	HE-AI	HE-RA	HE-LD
BD-Rate	0.0%	-0.2%	-0.4%
Encoding Time	102%	101%	101%
Decoding Time	99%	96%	97%

# Outline

- Algorithm description
- Simulation results
- Conclusions

# Region-based Filter Selection

- Divide one picture into 16 regions
  - Regions are roughly equal in size
  - Regions are LCU-aligned
  - Regions can be merged
- All pixels of a region share one filter
- No pixel classification, less complexity, less filter switch, less power consumption
- The only syntax change is to add one flag in the slice header to switch between filter selection methods
- No change in filter shapes or sizes
- Add one encoding pass to the original multiple passes
  - Can be processed in parallel with the original passes



# Simulation Results

- JCTVC-D600 anchor
- Not only better coding efficiency but also less decoding time

	HE-AI	HE-RA	HE-LD
<b>BD-Rate (%)</b>	<b>0.0</b>	<b>-0.2</b>	<b>-0.4</b>
<b>Enc. Time (%)</b>	<b>102</b>	<b>101</b>	<b>101</b>
<b>Dec. Time (%)</b>	<b>99</b>	<b>96</b>	<b>97</b>

		HE-AI	HE-RA	HE-LD
Class A	Traffic	0.0	-0.1	
	PeopleOnStreet	0.0	0.1	
	Nebuta	0.0	-0.1	
	SteamLocomotive	0.1	0.0	
Class B	Kimono	0.2	0.0	0.2
	ParkScene	0.0	-0.1	-0.2
	Cactus	0.0	-0.4	-1.1
	BasketballDrive	0.0	-0.4	-0.7
Class C	BQTerrace	0.0	-0.4	-0.6
	BasketballDrill	-0.3	-0.8	-1.2
	BQMall	0.0	-0.2	-0.4
	PartyScene	0.0	-0.1	-0.4
Class D	RaceHorses	0.0	0.0	-0.1
	BasketballPass	0.0	0.0	-0.1
	BQSquare	0.0	0.0	0.0
	BlowingBubble	0.0	-0.1	-0.1
Class E	RaceHorses	0.0	0.0	-0.1
	Vidyo1	0.0		-1.1
	Vidyo3	0.0		-0.7
	Vidyo4	0.0		-0.4

# Conclusions

- Adaptation between pixel-based and region-based filter selection at slice level
  - Provide better coding efficiency and lower decoding time in comparison with the anchor

Anchor: JCTVC-D600	HE-AI	HE-RA	HE-LD
BD-Rate	0.0%	-0.2%	-0.4%
Encoding Time	102%	101%	101%
Decoding Time	99%	96%	97%

# MEDIATEK

## Thank you

