

# JCTVC-D192: Analysis on the interaction between deblocking filtering and in-loop filtering

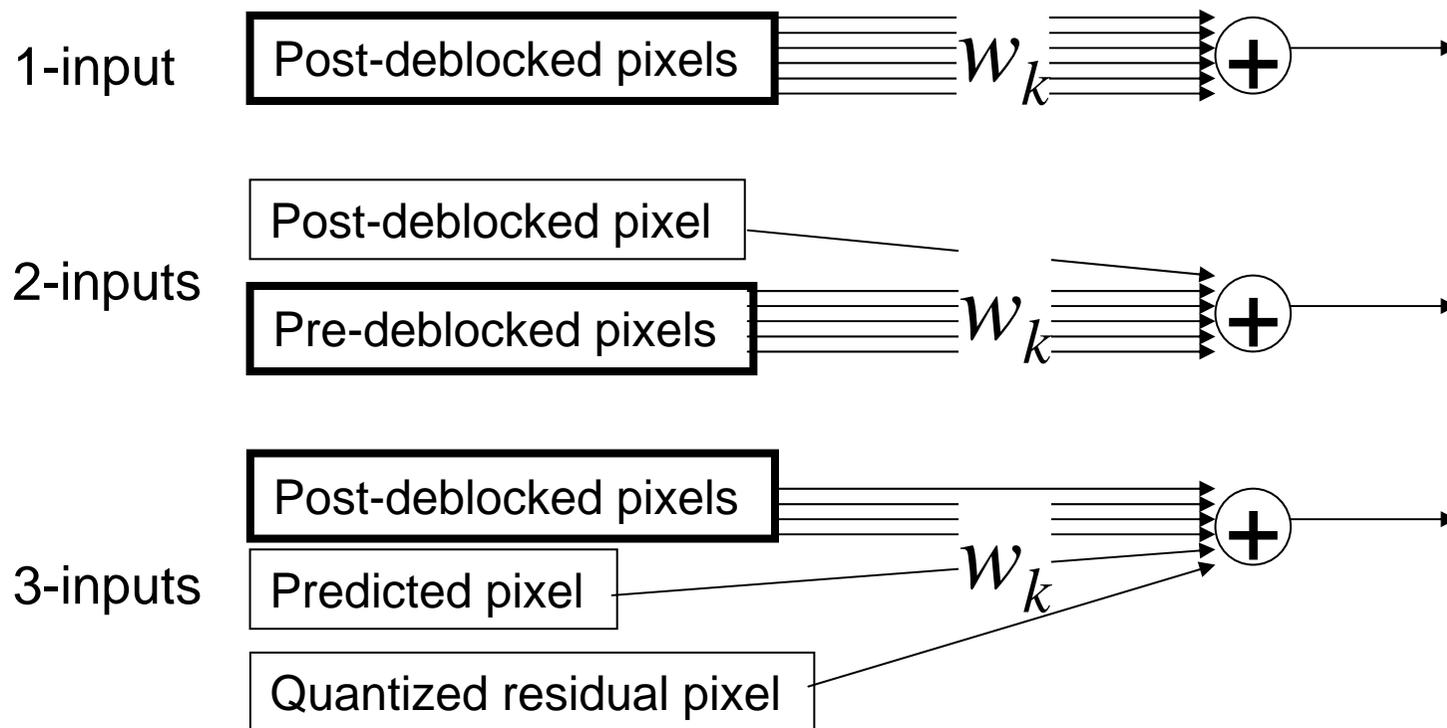
Tomoo Yamakage, Saori Asaka, Akiyuki Tanizawa,  
Takashi Watanabe and Takeshi Chujoh

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# Background

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- **Mandate 3 of In-loop and post-processing filtering**
  - Discuss relationships and evaluation procedures for the filtering techniques
- **In CE8.2, 1/2/3-inputs Wiener-based in-loop filters are proposed**



# Summary

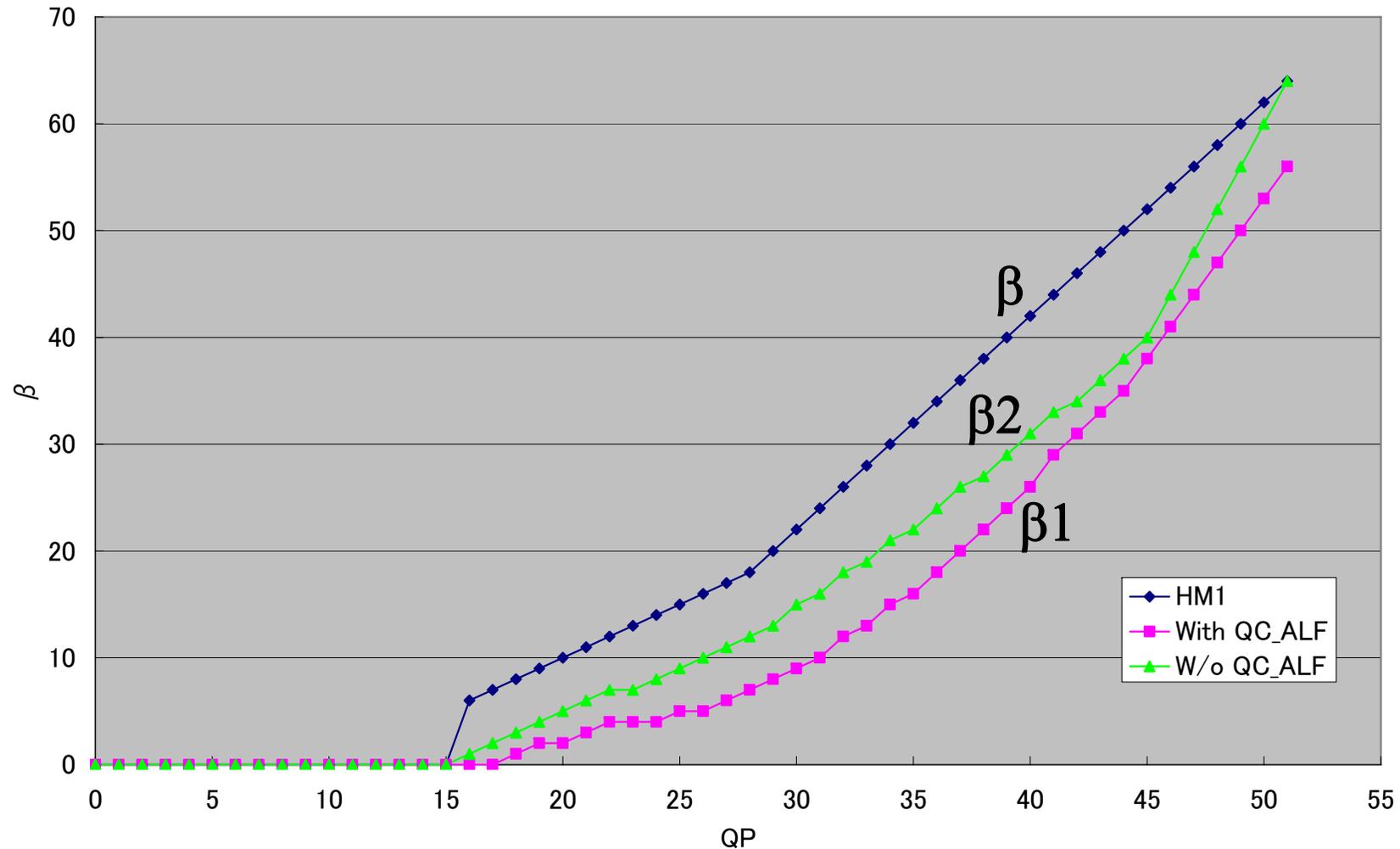
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- **Analysis on the interaction between deblocking filtering and in-loop filtering by adjusting parameter  $\beta$  of deblocking filter**
  - In High Efficiency conditions, parameter  $\beta$  is modified to improve the coding gain for with and without QC\_ALF cases
    - Additional bitrate reduction of 0.7% for I Only case, 0.5% for Random Access case and 0.7% for Low Delay case when comparing the modified  $\beta$  for each cases.
  - The modified parameter is applied to MQT\_ALF (JCTVC-D119)
    - Bitrate reduction of 0.7% for I Only case, 1.0% for Random Access case and 3.1% for Low Delay case compared to the High Efficiency HM1 anchor.
- **Cross-checked by MediaTek for QC\_ALF cases (JCTVC-D293)**
- **Recommend to use different default  $\beta$  values for deblocking filtering according to the usage of ALF so that the default value can provide the best performance.**

# Modification of $\beta$ values

Offsetting Qp is applied when referring to the  $\beta$  values in HM1.

Six High Efficiency cases are tested; (IO, RA, LD) x (with QC\_ALF, w/o QC\_ALF)



# Experimental Results – Interaction Analysis –

High Efficiency			With QC_ALF ( $\beta$ vs $\beta_1$ )			W/o QC_ALF ( $\beta$ vs $\beta_2$ )		
			IO	RA	LD	IO	RA	LD
A	S01	Traffic	<b>-1.2</b>	<b>-1.7</b>		-0.1	-0.6	
	S02	PeopleOnStreet	<b>-1.3</b>	<b>-0.3</b>		0.0	0.8	
B	S03	Kimono	<b>-0.6</b>	<b>-0.3</b>	<b>-0.4</b>	0.0	0.1	0.1
	S04	ParkScene	<b>-1.2</b>	<b>-1.1</b>	<b>-1.5</b>	-0.2	-0.3	-0.3
	S05	Cactus	<b>-0.9</b>	<b>-1.0</b>	<b>-1.4</b>	-0.2	-0.2	-0.5
	S06	BasketballDrive	<b>-0.9</b>	<b>-0.1</b>	<b>-0.5</b>	-0.3	0.2	0.0
	S07	BQTerrace	<b>-0.7</b>	<b>-0.7</b>	<b>-1.1</b>	-0.2	0.1	-0.2
C	S08	BasketballDrill	<b>-0.9</b>	<b>-1.1</b>	<b>-1.4</b>	-0.4	-0.6	-0.9
	S09	BQMall	<b>-0.7</b>	<b>-0.3</b>	<b>-0.5</b>	-0.1	0.0	0.0
	S10	PartyScene	<b>-0.4</b>	<b>-0.2</b>	<b>-0.3</b>	-0.1	-0.1	0.0
	S11	RaceHorses	<b>-0.6</b>	<b>0.0</b>	<b>-0.2</b>	-0.1	0.4	0.2
D	S12	BasketballPass	<b>-0.7</b>	<b>0.0</b>	<b>-0.2</b>	-0.2	0.2	0.3
	S13	BQSquare	<b>-0.2</b>	<b>-0.5</b>	<b>-0.3</b>	-0.1	-0.3	0.2
	S14	BlowingBubbles	<b>-0.4</b>	<b>-0.4</b>	<b>-0.7</b>	-0.2	-0.4	-0.3
	S15	RaceHorses	<b>-0.9</b>	<b>-0.1</b>	<b>-0.6</b>	-0.2	0.4	-0.1
E	S16	Vidyo1	<b>-0.8</b>		<b>-2.4</b>	0.0		-0.9
	S17	Vidyo3	<b>-0.9</b>		<b>-2.7</b>	-0.2		-0.8
	S18	Vidyo4	<b>-0.9</b>		<b>-2.5</b>	-0.1		-1.1
Class A			<b>-1.2</b>	<b>-1.0</b>		0.0	0.1	
Class B			<b>-0.9</b>	<b>-0.7</b>	<b>-1.0</b>	-0.2	0.0	-0.2
Class C			<b>-0.6</b>	<b>-0.4</b>	<b>-0.6</b>	-0.2	-0.1	-0.2
Class D			<b>-0.6</b>	<b>-0.3</b>	<b>-0.4</b>	-0.2	0.0	0.0
Class E			<b>-0.9</b>		<b>-2.5</b>	-0.1		-0.9
Total			<b>-0.8</b>	<b>-0.5</b>	<b>-1.0</b>	-0.1	0.0	-0.3

# Experimental Results – Combination with MQT\_ALF –

High Efficiency			MQT_ALF ( $\beta$ )			MQT_ALF ( $\beta_1$ )		
			IO	RA	LD	IO	RA	LD
A	S01	Traffic	0.1	-0.1		<b>-1.0</b>	<b>-1.8</b>	
	S02	PeopleOnStreet	0.0	0.0		<b>-1.3</b>	<b>-0.2</b>	
B	S03	Kimono	0.3	0.2	-0.4	<b>-0.2</b>	<b>-0.1</b>	<b>-0.9</b>
	S04	ParkScene	0.0	-0.3	-2.1	<b>-1.3</b>	<b>-1.4</b>	<b>-4.0</b>
	S05	Cactus	-0.2	-0.3	-2.1	<b>-0.7</b>	<b>-1.3</b>	<b>-3.6</b>
	S06	BasketballDrive	0.2	-0.1	-0.6	<b>-0.7</b>	<b>-0.3</b>	<b>-1.1</b>
	S07	BQTerrace	0.1	-0.8	-1.3	<b>-0.6</b>	<b>-1.8</b>	<b>-2.8</b>
C	S08	BasketballDrill	0.1	-1.5	-3.0	<b>-0.7</b>	<b>-2.7</b>	<b>-4.9</b>
	S09	BQMall	0.2	-0.6	-2.3	<b>-0.4</b>	<b>-1.0</b>	<b>-3.1</b>
	S10	PartyScene	0.0	-0.4	-1.6	<b>-0.3</b>	<b>-0.6</b>	<b>-2.1</b>
	S11	RaceHorses	0.2	0.0	-0.5	<b>-0.4</b>	<b>0.0</b>	<b>-0.7</b>
D	S12	BasketballPass	0.0	-0.2	-0.5	<b>-0.7</b>	<b>-0.2</b>	<b>-0.8</b>
	S13	BQSquare	-0.5	-1.6	-2.6	<b>-0.7</b>	<b>-2.0</b>	<b>-3.4</b>
	S14	BlowingBubbles	0.0	-0.4	-1.1	<b>-0.4</b>	<b>-1.0</b>	<b>-1.9</b>
	S15	RaceHorses	0.3	-0.3	-1.1	<b>-0.5</b>	<b>-0.4</b>	<b>-1.6</b>
E	S16	Vidyo1	0.4		-2.7	<b>-0.4</b>		<b>-4.6</b>
	S17	Vidyo3	0.3		-5.6	<b>-0.7</b>		<b>-8.7</b>
	S18	Vidyo4	0.3		-2.1	<b>-0.6</b>		<b>-4.7</b>
Class A			0.1	0.0		<b>-1.1</b>	<b>-1.0</b>	
Class B			0.1	-0.3	-1.3	<b>-0.7</b>	<b>-1.0</b>	<b>-2.5</b>
Class C			0.2	-0.6	-1.9	<b>-0.5</b>	<b>-1.1</b>	<b>-2.7</b>
Class D			-0.1	-0.6	-1.3	<b>-0.6</b>	<b>-0.9</b>	<b>-1.9</b>
Class E			0.3		-3.5	<b>-0.7</b>		<b>-6.0</b>
Total			0.1	-0.4	-1.9	<b>-0.7</b>	<b>-1.0</b>	<b>-3.1</b>

# Conclusion

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- **Parameter  $\beta$  that controls filter on/off and affects strength of filtering for deblocking is adjusted for both with and w/o QC\_ALF cases.**
- **QC\_ALF shows additional bitrate reduction of 0.7%, 0.5% and 0.7% for HE IO, RA and LD cases.**
  - Some interaction between deblocking filter and QC\_ALF is observed.
- **Coding efficiency is also improved for MQT\_ALF.**
- **It is recommended to use different default  $\beta$  values for deblocking filtering according to the usage of ALF so that the default value can provide the best performance.**
  - When comparing ALF schemes, it is suggested to take into account for the reported results.